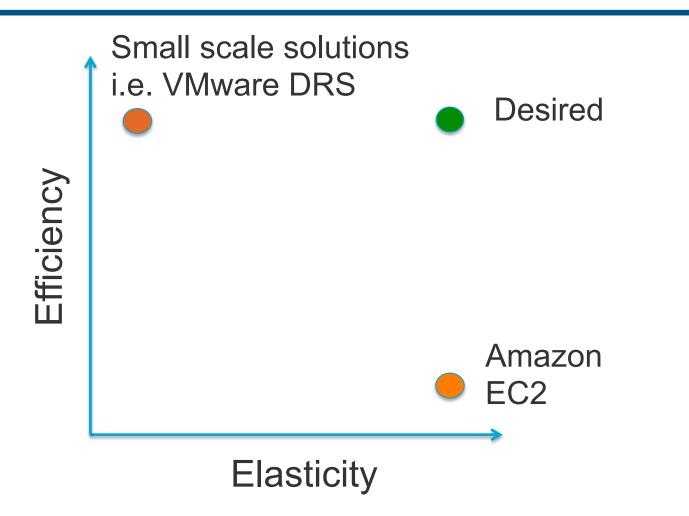
Cloud Scale Resource Management: Challenges & Techniques

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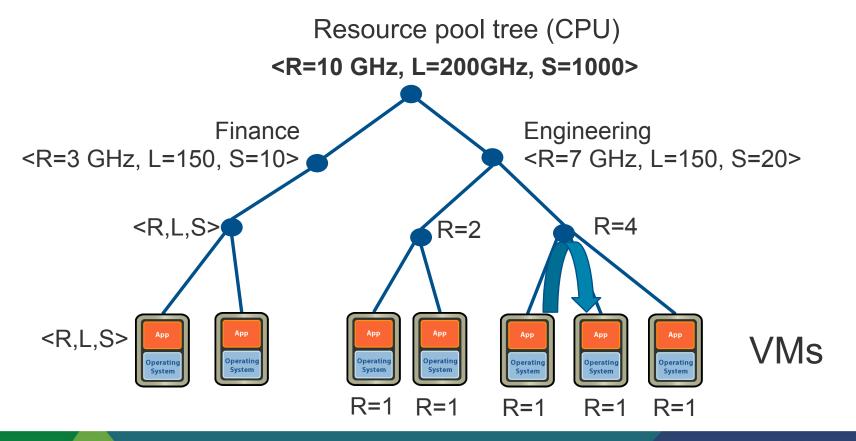
Existing Solutions



Goal: EC2's *Elasticity* + DRS' *Resource management*

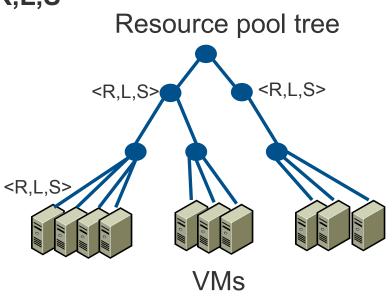
DRS Resource Controls

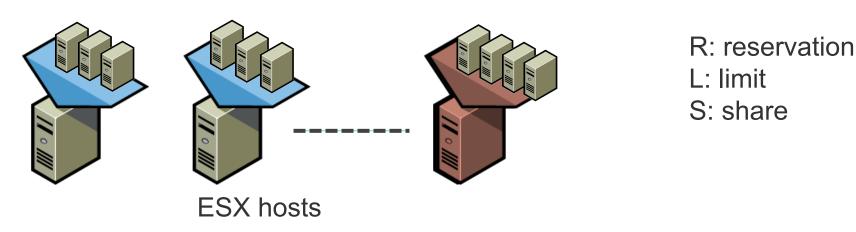
- Resource pools: hierarchical resource allocation
- Reservation(R), Limit(L), Shares(S) per VM and RP node
- Allows statistical multiplexing, fair over-commitment of resources
- Very useful for Cloud, each org can own a resource pool



DRS Primer

- Computes VM entitlement based on R,L,S
- Maps resource pools to hosts
- Initial placement of VMs
- Load balancing across hosts
 - Invoked every 5 mins

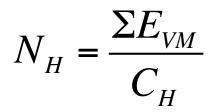




Uses dynamic entitlement as load metric for each resource

$$E_{VM} = F(R, L, S, demand)$$
$$R \le E_{VM} \le L$$

- Computes host normalized entitlement
 - C_H is host capacity



- Reduces stddev N_H using Greedy-hill climbing
- Multi-dimensional balancing problem
- Does cost-benefit analysis for each move
- Finds incremental improvements, complete re-shuffle is not an option

Efficient Cloud Scale Resource Management Challenges

Heterogeneity of resources

- VM/Host compatibility matrix needs to be maintained
- Islands formed due to storage and network connectivity
- Multiple versions of hardware co-exist

High frequency of operations

- Centralized scheme may have high latency due to lock serialization
- Distributed scheme may have stale inventory snapshot
- Update host & VM stats/states periodically

Failure tolerance

- Failures are common at cloud scale
- Need to handle/retry failed operations

Techniques

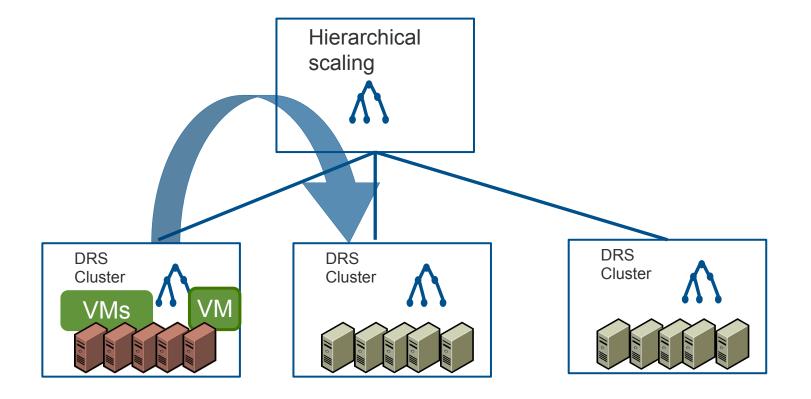
Three proposals

- Hierarchical Scaling
- Flat Scaling
- Statistical Scaling



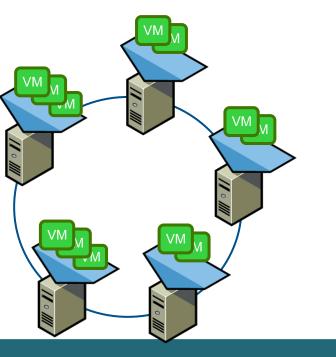
Hierarchical Scaling

- Build a load balancer on top of clusters
- Cluster level metrics don't aggregate well
- Scale of certain operations may be limited to a cluster

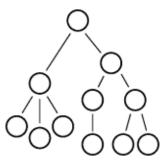


Flat Scaling

- Build a overlay of virtualized hosts
- Do initial placement and load balancing using
 - Distributed aggregation of stats (SDMIS, Sigcomm'04)
 - Queries on the overlay (SAAR, NSDI'07)
- Hard and challenging to build, debug
- No consistent views

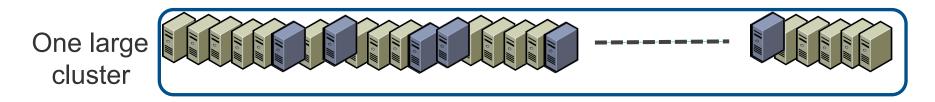


Trees for stats aggregation and queries





eCluster



- Create small clusters dynamically
- Run DRS on this small cluster
- Key idea: Obtain large scale resource management by doing small scale optimizations
- Well known result: Power-of-two choices

A cloud solution needs to provide

Elasticity + Efficient resource management

Challenges: scale, heterogeneity, rate of operations and failure handling

Techniques:

- Can we break the problem hierarchically?
- Can we use completely decentralized approach?
- Can we use local optimizations for global efficiency?