

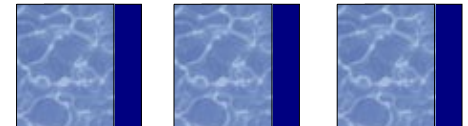
Supernetworking: Virtual Address Resolution at the Edge

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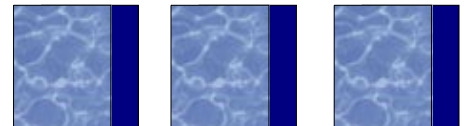


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Outline

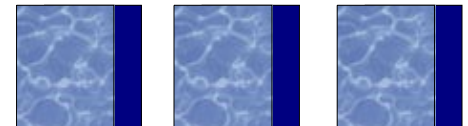
- ❑ *Motivate and present* our model of secure virtual networking
- ❑ *Explain* requirements for addressing in global/virtual network, focus on edge
- ❑ *Describe* the prototype status quo and future work
- ❑ *Draw* conclusions



Public Utility Computing Model



- ❑ Secure Communication: *Supernets*
- ❑ Secure Storage
- ❑ Secure Computing
- ❑ Security Management

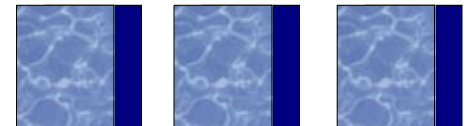


Motivation for Public Utility Computing (PUC)

- ❑ Dependence on computer networking
- ❑ Requirement for ubiquitous access to data and services, e.g., e-commerce, sales staff, remote employees, etc.
- ❑ Desire for network security

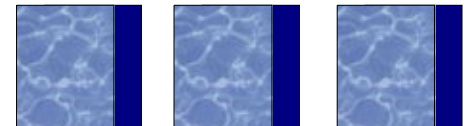
vs.

Desire for open access



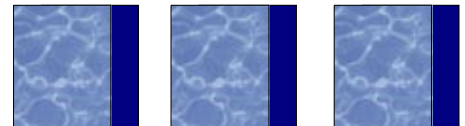
Motivation for PUC (cont.)

- ❑ IT expertise \neq core business expertise
- ❑ Outsourcing of information infrastructure needs in a **secure** fashion
- ❑ Benefits through economies of scale:
 - ❑ cost effectiveness,
 - ❑ no provider lock-in,
 - ❑ leveraging today's technology,
 - ❑ access to new technologies



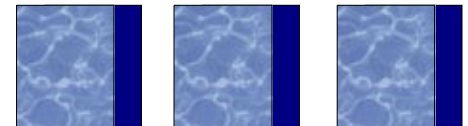
Motivation for PUC (cont.)

- ❑ Insufficient attempts at security problem:
 - ❑ Firewall technology
 - ❑ Virtual private networks
 - ❑ Reverse proxies, e.g., iPlanet (sun.net)
- ❑ Drawbacks and problems:
 - ❑ Inefficiencies in operation
 - ❑ Lack of flexibility for network creation/dissolution
 - ❑ Difficulty in maintenance and administration
 - ❑ High cost

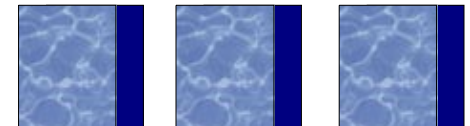
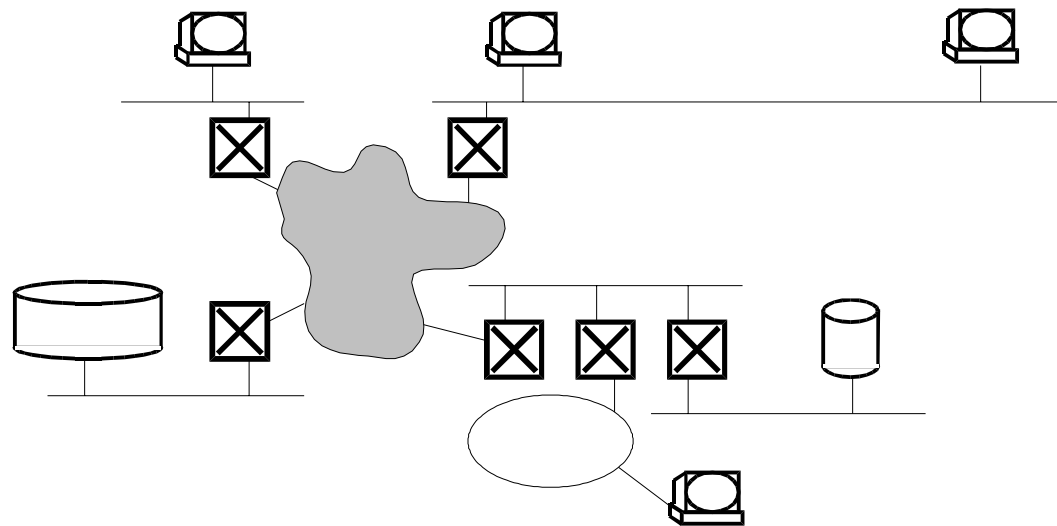


Articles of Faith

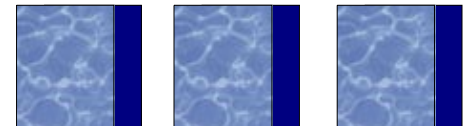
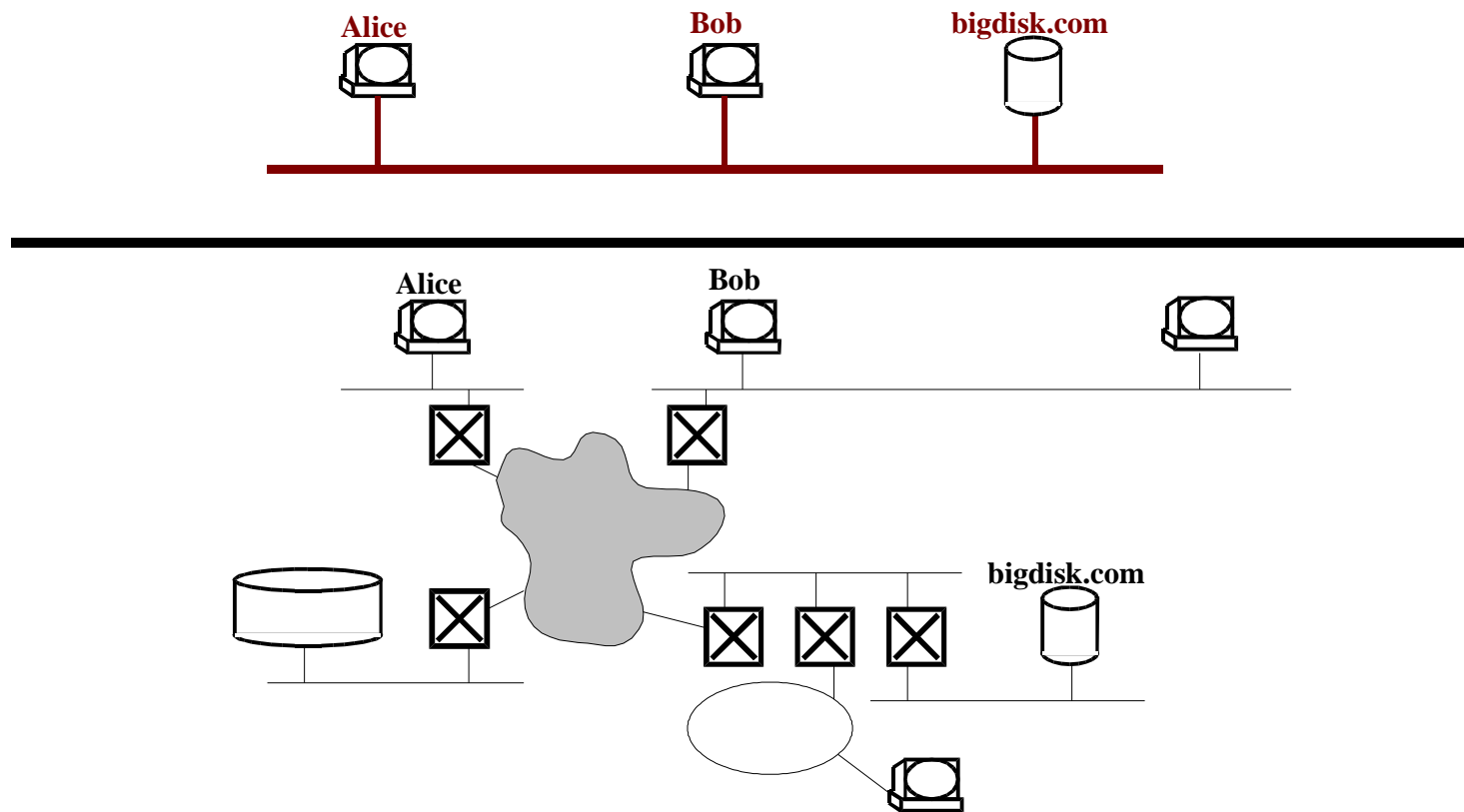
- ❑ Large number of network attached devices
- ❑ Security requirements
- ❑ Dynamic coalition capability
- ❑ Lifetime independence
- ❑ Reuse of existing applications
- ❑ Outsourcing of communication infrastructure



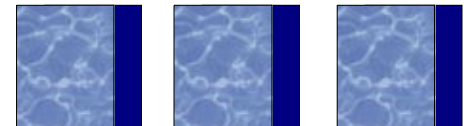
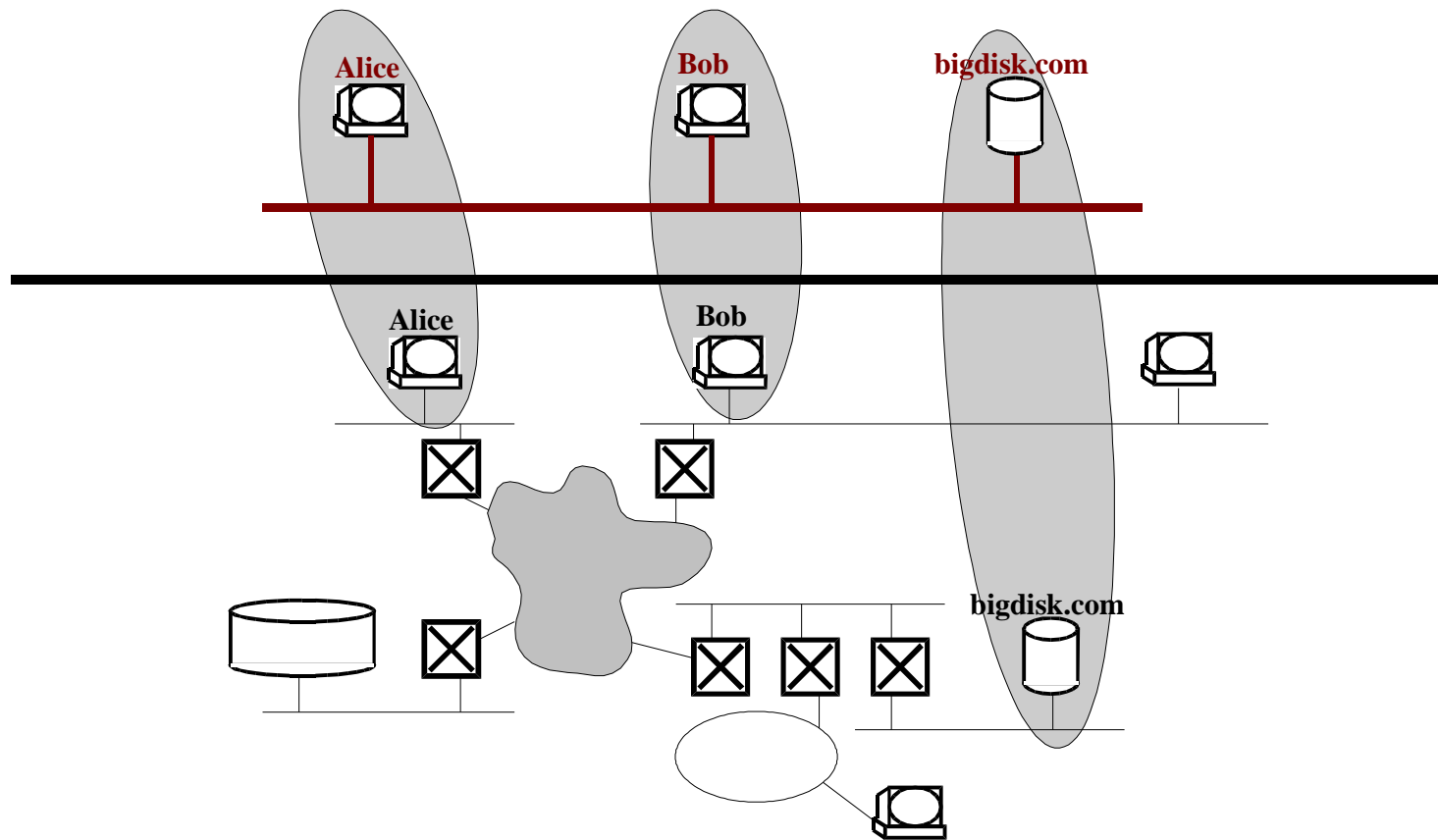
Today: Building Communities around Networks



Goal: Building Networks around Communities

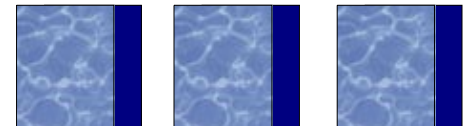


Goal: Building Networks around Communities

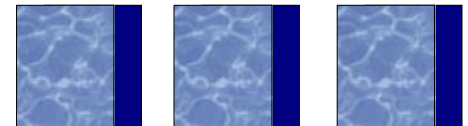
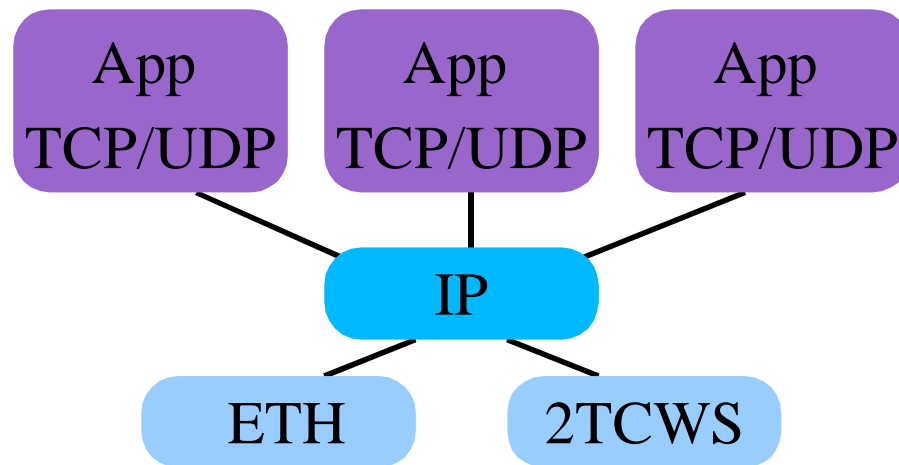


Addressing at the Edge

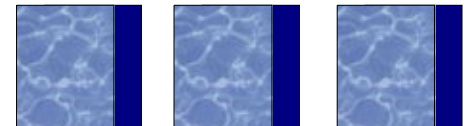
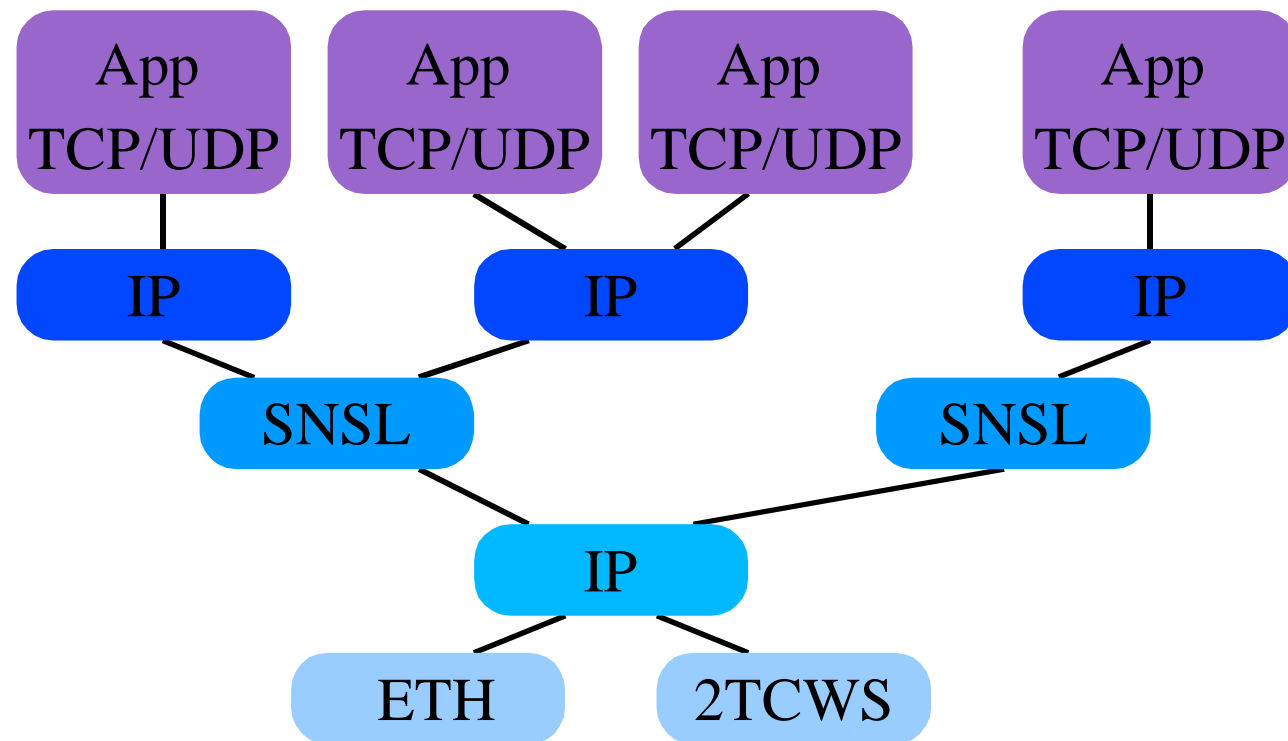
- ❑ Legacy:
Lots of applications that use TCP/IP
- ❑ Desire:
Independence of underlying transport (\neg hw)
- ❑ Realization:
IP is global *glue*



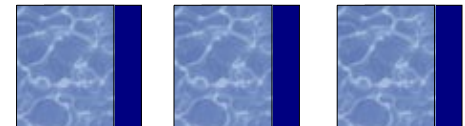
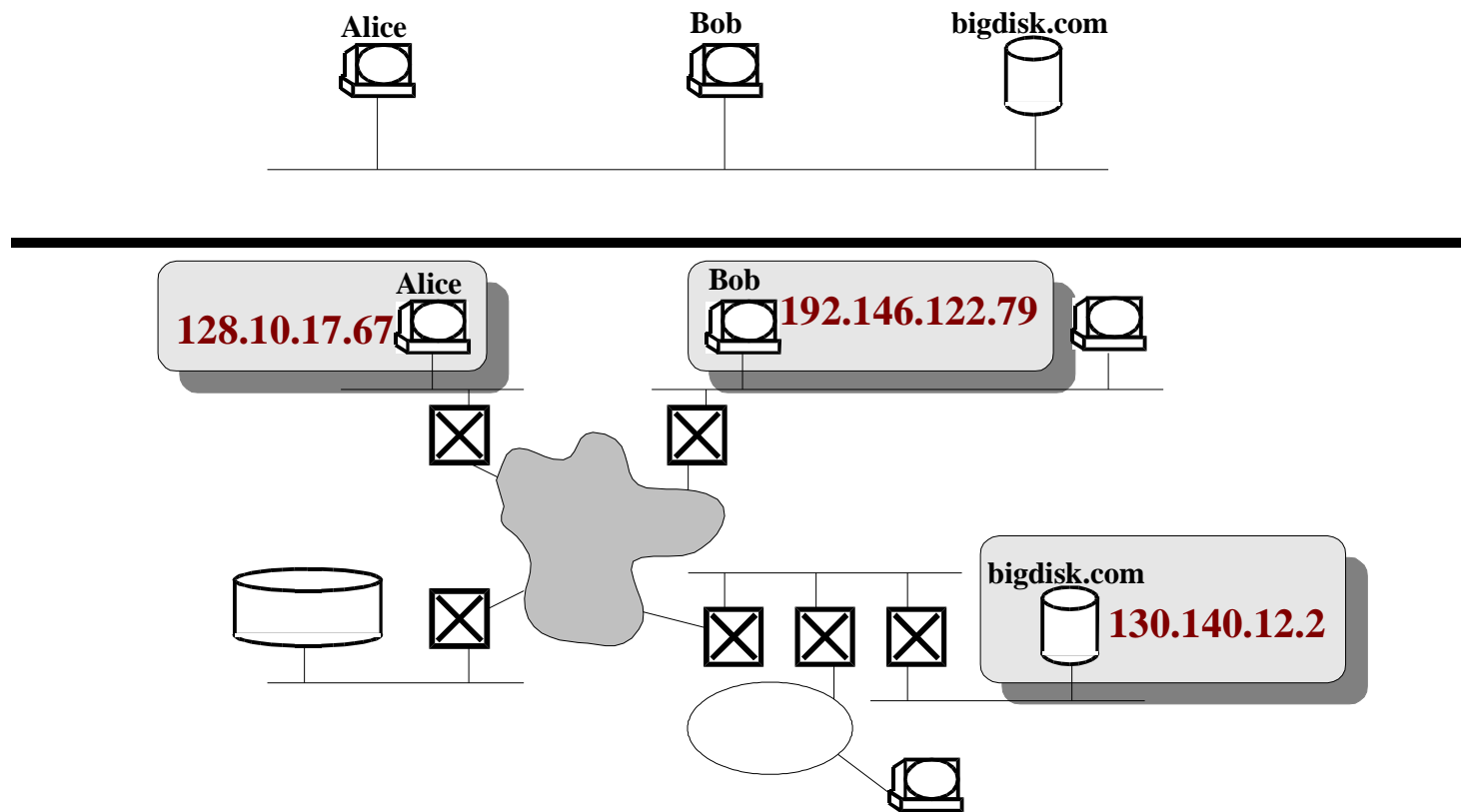
IP: Global Glue



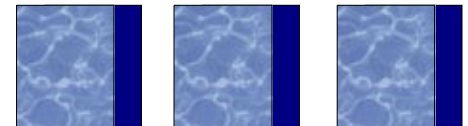
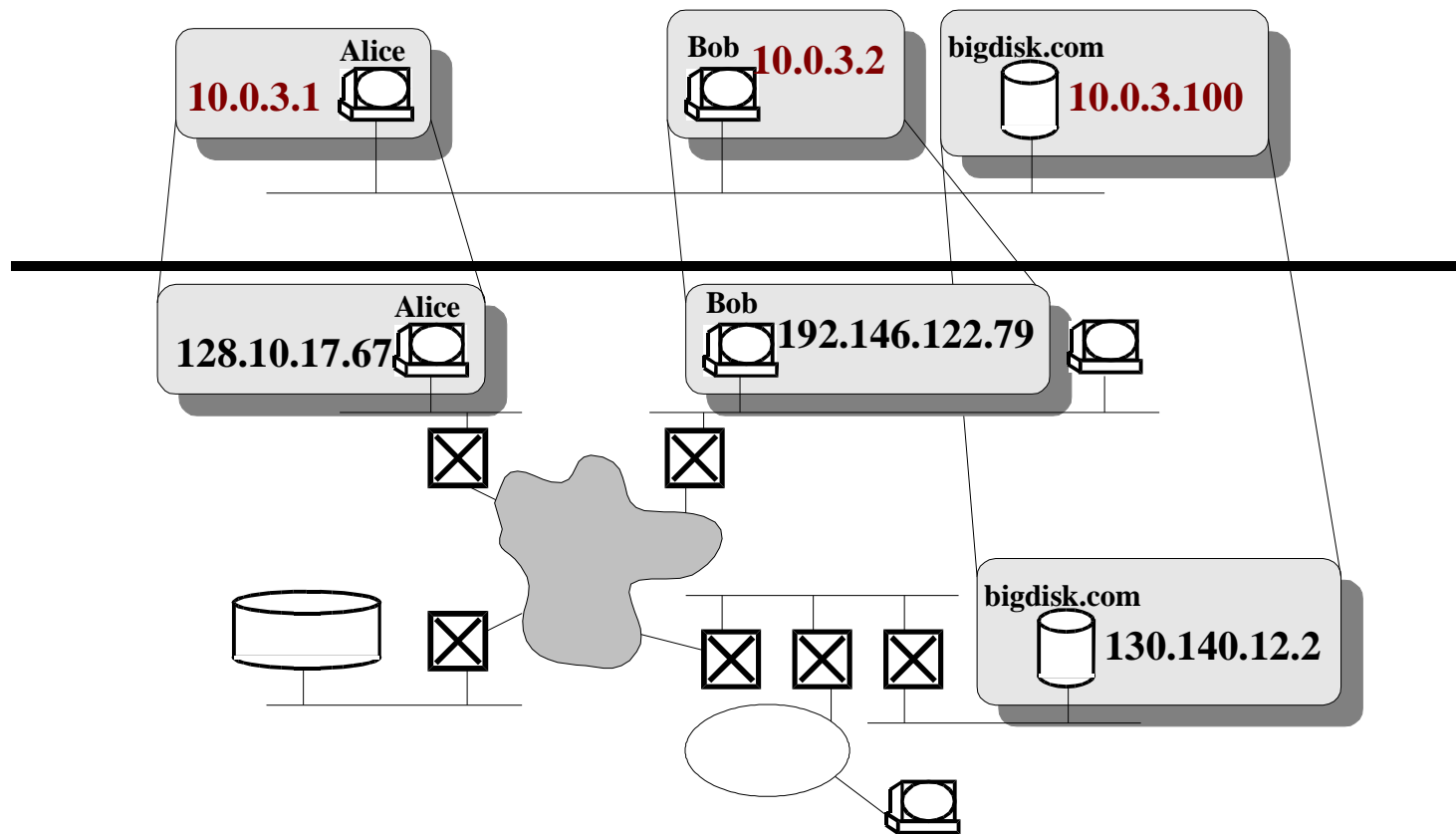
IP: Global Glue (cont.)



Addressing in Supernets



Addressing in Supernets (cont.)



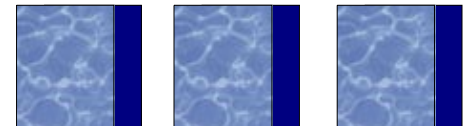
Five Architectural Components

- ❑ Authentication and Admission Control
- ❑ Communication Security Services
- ❑ Key Management
- ❑ **Virtual Address Resolution (VARP)**
- ❑ OS–level Enforcement of Node
Compartmentalization



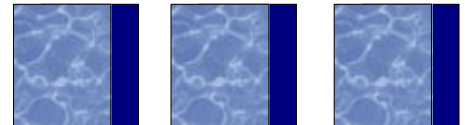
Authentication and Admission Control: `sasd`, `snlogin`

- ❑ Multiple pluggable authentication mechanisms
- ❑ Policy encoding separate from enforcement
- ❑ Virtual IP address (`vaddr`) request
vs.
assignment in DHCP style
- ❑ **Node** = equivalent to a host in supernets
(identified by a supernet id and IP address)



Communication Security Services: SNSL

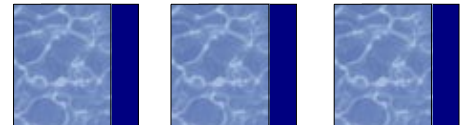
- ❑ Network security services for
 - ❑ Confidentiality
 - ❑ Integrity
 - ❑ Authenticity
- ❑ IPSec encapsulation in tunnel mode
- ❑ Avoid IPSec NAT problem



Key Management:

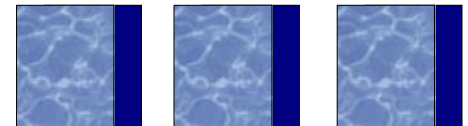
kms, kmc, kmd

- ❑ Groupkey management
- ❑ All group members share the same key:
Channel
- ❑ Policy-based key revisions on events
 - ❑ join, leave, time interval
- ❑ Supernet channels are *small* enterprise networks that are secured against *outside*.



Virtual Address Resolution Protocol (VARP)

- ❑ Assume: Endpoint addressability:
 - ❑ Currently IPv4
 - ❑ Future: IPv6, DNS names, (RA,IRT), etc.
- ❑ Mapping between
 - ❑ Virtual IP addresses (vaddrs)
and
 - ❑ IP address of computer hosting nodes



Virtual Address Resolution Protocol (cont.)

- ❑ Example:

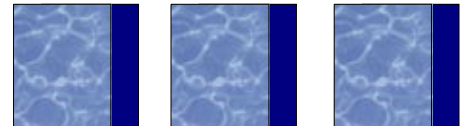
0x00000123:10.0.3.2 - 192.146.122.79

- ❑ Localized scope (per supernet)

- ❑ Endpoint requirements:

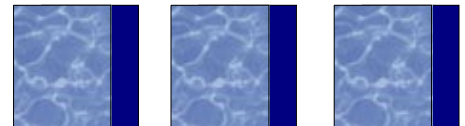
- ❑ VARP client functionality

- ❑ Dynamic configuration of VARP service



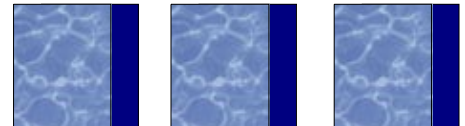
OS-level Enforcement of Node Compartmentalization

- ❑ OS enforcement of process encapsulation
- ❑ Inheritance of supernet membership on fork()
- ❑ Caching of address mappings and keying material



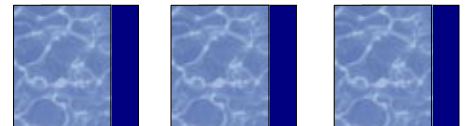
Status Quo

- ❑ Working prototype of communication component (on Sparc, and Redhat Linux, IPsec, C, Java).
Limited availability as RedHat rpm
- ❑ Several design documents, white papers, presentations, related patents



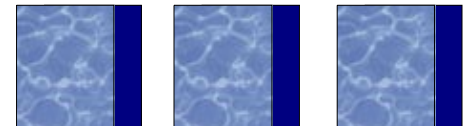
In Progress + Future Work

- ❑ Prototyping of storage component (cnfs)
- ❑ Storage key management under development
- ❑ Secure Computing?
- ❑ Management Component?



Summary

- ❑ Create autonomous, secure networks around dynamically changing communities
- ❑ Requirements on infrastructure
 - ❑ Endpoint addressability
 - ❑ PUC enabling services: sas, varp, km
- ❑ Requirements on endpoints:
 - ❑ Address of admission control: DNS, config
 - ❑ Client sw for VARP, group key mgmt
 - ❑ SNSL layer



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