Hit The Ground Running: AFS

Fifteen minutes of information you need to understand how to install and run your own AFS cell

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Fastest Possible Overview

- Secure Kerberos authentication
- Scalable add more servers or clients on the fly
- Location independence
 - every client sees same file tree
 - users don't know/care about servers

Overview (cont)

User control of groups

Redundancy of static data

Administration from any client system

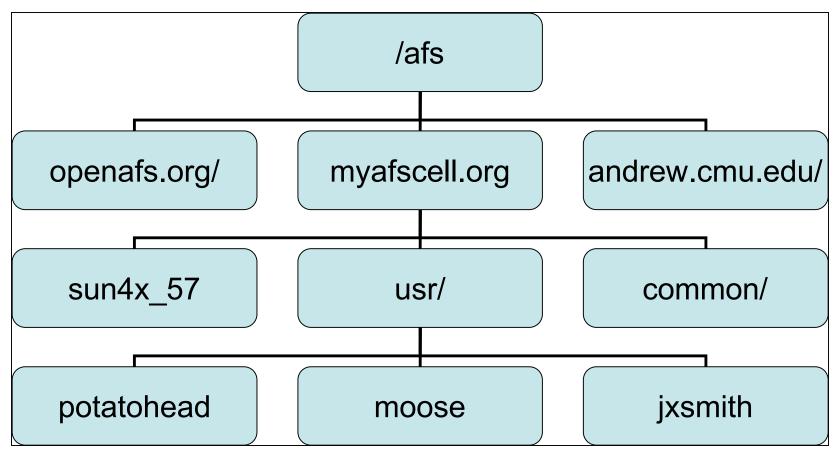
AFS Gotchas

- Can't (yet) do suspend mode for *nix
- Some OSen can't stop & restart client
- No pipes, sockets or device files
- No "byte-range locking"
 - no Oracle dbs. No shared Microsoft files

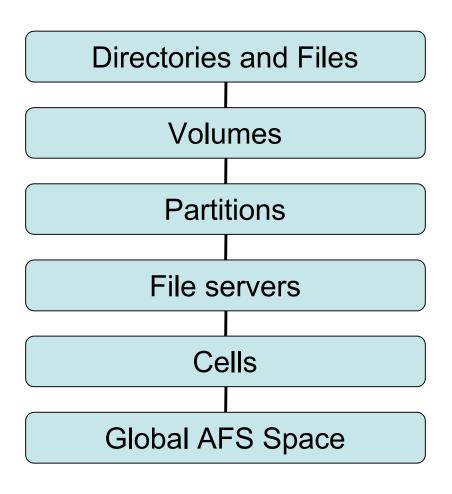
AFS Is Not Unix

- "chown" and "chgrp" require client root and AFS administrator privs
- AFS protects directories, not files
 - only the user bits on the unix mode count
- Usage determined via client commands
 - "df" has no use in AFS

What AFS Looks Like (Globally)



Overview of the AFS Universe



Basic Terminology

Cell: One site's AFS setup

- Examples: umich.edu, cern.ch, openafs.org
- Each cell can be made from one or multiple servers
- A University/Company/Organization can have multiple cells

(ie. cmu.edu, cs.cmu.edu, andrew.cmu.edu, sei.cmu.edu)

Basic Terminology

- Volume: A collection of files and directories in a separate AFS storage container.
- Mount Point the point where the AFS volume is placed in the directory structure.
 - Volumes can look like directories
 /afs/myafscell.org/usr/moose
 Each of these is a directory and a volume and a mount point
 - Directories are not always volumes
 /afs/myafscell.org/usr/moose/private

"private" is a directory within the volume for "ecf"

Volumes & Quota

- Each volume has it's own quota
- A full volume does not affect other volumes around it or on the same server
- Determine quota with either
- fs quota

85% of quota used

- fs listquota (or fs lq)

Volume Name Quota Used %Used Partition usr.2.potatohea 500000 422822 85% 71%

The Cache

- Cache: The space on the local disk where AFS stages files between the server and showing them to you.
 - Stores pieces of files, to allow faster access of recently viewed files
 - Works to help make sure clean data is written back to the server
 - Keeps track of where recently viewed files are both in cache and on servers

The Cachemanager

 Also known as "afsd", the processes that talk to the servers and manage the cache

- You'll notice multiple ones running (on *nix boxes)
 - and a single on on Mac OSX

 Very kernel intensive, which is why there are clients for limited OSes

Authentication

- Kerberos or Active Directory
- Not currently shipping with Kerberos installation, but hooks are there
- Encryption on both sides (client & server), nothing in the clear
- Kerberos 5 (VERY) strongly encouraged
 - AD, MIT or Heimdal, your pick

AFS Command Suites

- fs controls local client and cache manager, also sets quota and privs on volumes - requires root and/or admin privs as needed
- pts controls protection db, modifying users and groups - most commands not privileged
- vos volume manipulation most commands require admin and fileserver admin privs
- backup controls the backup server
- bos AFS server controls except for "status" all commands require privs.

A Few Words About Groups

- pts allows users to create their own groups
- Users can use multiple groups for protecting different directories
- Admins can create special "self-owned" groups so more than one person can own and control a group and it's sub-groups
 - Useful for projects that involve sharing lots of directories of data

RLIWDKA

- R: read files
- L: lookup, or list files [ability to Is]
- I: insert file [write it if it doesn't already exist]
- W: write, or modify
- D: Delete
- K: Lock [advisory lock]
- A: Administer, or change the protections in this directory

AFS Servers

- Server software for all client OSen and Freebsd and Netbsd.
 - in theory, can run on anything
- DO NOT RUN WINDOWS SERVER. Completely unsupported.
- Fileservers tend to be very I/O bound
- Decent hardware but don't have to bleed
 - we use RAID 5, paying the price of speed for stability

AFS Server Processes

- Bosserver Starts and monitors all processes, restarts if they die, can do cron-like changes
- Fileserver passes files back and forth with the Cache Manager, monitors changes by the "fs command"
- Volserver handles volume manipulation: creation/deletion, movement, cloning and backups
- Salvager performs consistency checks and repairs on volumes

These make up the basic "AFS server"

AFS DB Server Procs

- vlserver volume location server, keeps track of all volumes & maintains a db
- ptserver protection server maintains user access and groups
- buserver optional backup server
- [kaserver] don't.
- These run in addition to previous processes
- DB servers don't have to serve files (but often do)

DB Servers & Ubik

- If running K5 can put KDCs on DB servers
- Minimum of 1 DB server, Max suggested at 5
 - more than 5 and things can get bogged down
 - 3 is a nice number, depends on size of your cell
- Ubik keeps databases in sync
 - servers vote on master ("sync") site
 - in case of even numbers, lowest IP gets 2 votes

Read Only Clones

- adds redundant availability for static data
 - not good for user volumes or other things that change regularly
- generally clones are created on demand
- if one clone becomes unavailable, client will automatically switch to another
 - however if all RO clones are unavailable, RW will not be used unless specifically requested

Backups & "OldFiles"

- AFS can create a nightly backup of each volume
- Reduces the need to ask for a file restore!
- It is read-only
 - You cannot change it
 - You can copy files from it
 - It does not affect any other volume's quota

For More Information

- www.openafs.org OpenAFS web site
- www.stacken.kth.se/projekt/arla Arla web site
- This talk:

http://www.pmw.org/~ecf/afs/

http://www.pmw.org/afsbpw07

OpenAFS & Kerberos
Best Practices Workshop
at
Stanford Linear Accelerator Center
May 7-11 2007