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Security Fusion: A New Security Architecture for Resource-Constrained Environments

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## Resource-Constrained Devices

## Alien Squiggle 1.1 (EPC C1G2) Iris Mote (IEEE 802.15.4)

| Constraint | Value |
| :--- | :--- |
| Gate count | 7500 GE |
| Memory | 240 bits |
| Power consumption | 25 uW |
| Response time | $15 \sim 30 \mathrm{us}$ |
| Bandwidth | $860 \sim 960 \mathrm{MHz}$ |
| Die space | $0.4 \mathrm{~mm} \times 0.4 \mathrm{~mm}$ |
| Physical size | $97 \mathrm{~mm} \times 11 \mathrm{~mm}$ |


| Constraint | Value |
| :--- | :--- |
| Memory | Flash: 128 KB <br> EEPROM: 4 KB <br> RAM: 8 KB |
| Processor | 16 MIPS @ 16 <br> MHz |
| Power supply | 2 AA Batteries |
| Radio <br> communication | RF230 2.4 GHz <br> IEEE 802.15.4 |



References:

1) Alien Squiggle family. http://www.alientechnology.com/docs/products/DS ALN 964d.pdf
2) IRIS datasheet. http://www.xbow.com/Products/Product pdf files/Wireless pdf/IR/S Datasheet.pdf

## Encryption Algorithms

| Algorithm | Key(bit) | Plaintext <br> (bit) | Cycles | GE | Power | Technology <br> $(\mu \mathrm{m})$ |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: |
| AES | 128 | 128 | 1016 | 3595 | $8.15 \mu \mathrm{~A}$ | 0.35 |
| TEA | 128 | 64 | 64 | 2355 | $12.34 \mu \mathrm{~W}$ | 0.18 |
| SHA-1 | L | $192(\mathrm{in})$ <br> $160($ out $)$ | 405 | 4276 | $26.73(1.2 \mathrm{~V})$ | 0.13 |
| Stream- <br> cipher <br> (1 LFSR) | Max: 32 | 64 | 92 | 685 | $0.1582 \mu \mathrm{~W}$ | 0.18 |
| DES | 56 | 64 | 144 | 2309 | $2.14 \mu \mathrm{~W}$ | 0.18 |
| ECC | Field $=113$ | L | 195159 | $\sim 10 \mathrm{~K}$ | L | 0.35 |
| IDEA | 128 | 64 | 320 | 4660 | $3 \mu \mathrm{~W}$ | 0.18 |

Reference: R\&D of Gen 2 with enhanced security mechanism, Auto-ID Lab at Fudan, March 2009

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## Challenges

- Resource constraints
- Crypto may not be available
- AES/SHA-2 needs 20-30 thousand gates
- Energy constraints
- Proliferated number of devices
- Untrusted environment
- Nodes can be easily compromised
- Wireless medium - inherently broadcast
- Aggregation-based applications


## Types of Attacks

- Eavesdropping
- Malicious reads
- Replay attacks
- Cloning
- Brute-force search
- Denial-of-service


## Security Fusion: The Concept



## State Machine Model

State machine description (Mealy machine):

## Transition rules

(Current State, Input) $\rightarrow$ Next State
$\left(S_{i}\right.$, input $\left._{A}\right) \rightarrow S_{j}$
$\left(S_{i}\right.$, input $\left._{B}\right) \rightarrow S_{v}$,
where $(0 \leq i, j, v \leq n)$ and input ${ }_{A} \neq$ input $_{B}$

## Output rules

(Current State, Input) $\rightarrow$ Output
$\left(S_{i}\right.$, input $\left._{A}\right) \rightarrow a_{i}$
$\left(S_{i}\right.$, input $\left._{B}\right) \rightarrow b_{i}$,
where $a_{i} \neq b_{i}$ when input $_{A} \neq$ input $_{B}$

## Example

Consider a 3-state Finite State Machine (FSM)

- $\mathbf{n}=\mathbf{3}\left\{\mathrm{s}_{1}, \mathrm{~s}_{2}, \mathrm{~s}_{3}\right\}$
- $\quad \mathbf{k}=\mathbf{3}$ [Each state is assigned a set of 3 pseudonyms of which $p(1<=p<k)$ pseudonyms may be used to represent ( $O$ ) and $q=k-p$ pseudonyms may be used to represent a (1).]


State Diagram

| States | Transition <br> on "0" | Transition <br> on " 1 " |
| :---: | :---: | :---: |
| $\mathrm{S}_{1}$ | 1 , or 2 | 3 |
| $\mathrm{~S}_{2}$ | 4 | 5 , or 6 |
| $\mathrm{~S}_{3}$ | 7, or 8 | 9 |

Pseudonyms Assignment

## Security Protocol

Denote N: Node, R: Reader
$R \rightarrow N$ : Send read query
$N$ : Obtain <transition bit> (0/1)
$N \rightarrow R$ : N moves to the next state based on <transition bit> and outputs an pseudonym
$R$ resolves Ns output and syncs

## Machine Indexing



k: pseudonyms/state $n$ : no of states $N$ : no of machines $\Theta\left(k^{*} n^{*} N\right)$ entries

## Fusion Logic

1. Consensus of the response pattern into one secure metric
2. With $N$ nodes, an intruder needs to derive at least $N / 2$ state machines to influence system behaviour
3. Used to reach a global decision
4. Security complexity is non-linear

## Machine Selection Criteria

1. State reachability

- Every state should be reachable to every other state through a sequence of transitions

2. Machine complexity

- NFA-DFA conversion should be non-linear

3. Pseudonym randomness

- Values assigned to states are random and unpredictable.

4. Pattern randomness

- The execution pattern should be random as well


## Analysis: Large-Scale Attacks

## NFA-DFA State Blowup

Given a natural number $m$, there exists an m-state NFA whose minimal equivalent DFA has $\geq 2^{m}-1$ states

- $n$ : number of states, $k$ : pseudonyms per state, and $m=n k$
- Attacker builds an NFA with $n k$ states $n k^{2}$ edges
- Hopcroft's Algorithm : $m^{*} \log (m)$ for DFA
- NFA $\rightarrow$ DFA conversion lead to exponential blowup in states for some machines


## Analysis: Solution Space

## Observation

- With $n$ states, each of which may move to any state depending on two input values, and with nk numbers to be assigned into $n$ states with $k$ elements in each state, of which $p(1 \leq p<k)$ numbers may be used to represent a transition on 0 , and $q(q=k-p)$ numbers may be used to transition on 1 , the total number of possible state machines that can be generated is:

$$
=(n)^{2 n}\left[\sum_{p=1}^{k-1} \frac{k!}{p!(k-p)!}\right]^{n}\left[\frac{n k!}{(k!)^{n}}\right]
$$



## Analysis: Malicious Reads

Packet Overhead for $90 \%$ Collection Probability

- Estimate the number of packets to determine state values and transitions
- Randomness assumption based on Pascal's equations



## Conclusion/Future Work

- New paradigm, namely "security fusion" has been introduced
- Explore finite automata concepts to realize security fusion
- Viable, state-machine based implementation of "security fusion"
- Investigate other models for security fusion to provide strong overall security guarantees for resourceconstrained environments


## Questions ?

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