

# What if the Energy Grid Where Designed Like the Internet?

Randy Katz, David Culler, Seth Sanders

University of California, Berkeley Hot Power '08 Workshop December 7, 2008

### Machine Age Energy Infrastructure







### Information Age Energy Infrastructure

- Energy: the limited resource of the 21st Century
  - Intelligence pushed to the edges, interconnection of intermittent sources, incentives for localized energy sharing to reduce long distance transmission losses
  - Lower cost, incremental deployment, suitable for developing economies
  - Enhanced reliability and resilience to wide-area outages, such as after natural disasters
- Packetized Energy: discrete units of energy locally generated, stored + forwarded to where needed; enabling a market for energy exchange





- PowerComm Interface: Network + Power connector
- Scale Down, Scale Out

LoCal



#### Datacenters



#### **Caller** "Doing Nothing Well" Existing Systems Sized for Peak

- Exploit huge gap in datacenter peak-to-average processing/energy consumption
- Demand response
  - Challenge "always on" assumption for desktops and appliances
  - Realize potential of energy-proportional computing
- Better fine-grained idling, faster power shutdown/restoration
- Beyond architecture/hardware: pervasive support in operating systems and applications



## LoCal-ized Datacenter

#### **Rack Unit**

- Replace AC power supply in servers with DC-DC converters to generate required voltages
- Battery capacity per rack to simplify design of the DC-DC converter, centralizing the charge controller and energy sharing function in the IPS
- Distributed DC-DC converters provide regulation at the load





### LoCal-ized Web Server





- New scalable infrastructure
- Integrated energy generation and storage
- IPS and PowerComm Interface
- Energy marketplace
- Demand response: doing nothing well
- Testbeds: datacenter, villages (energy sharing), campground (plug and play)