

# Topology Switching for Data Center Networks

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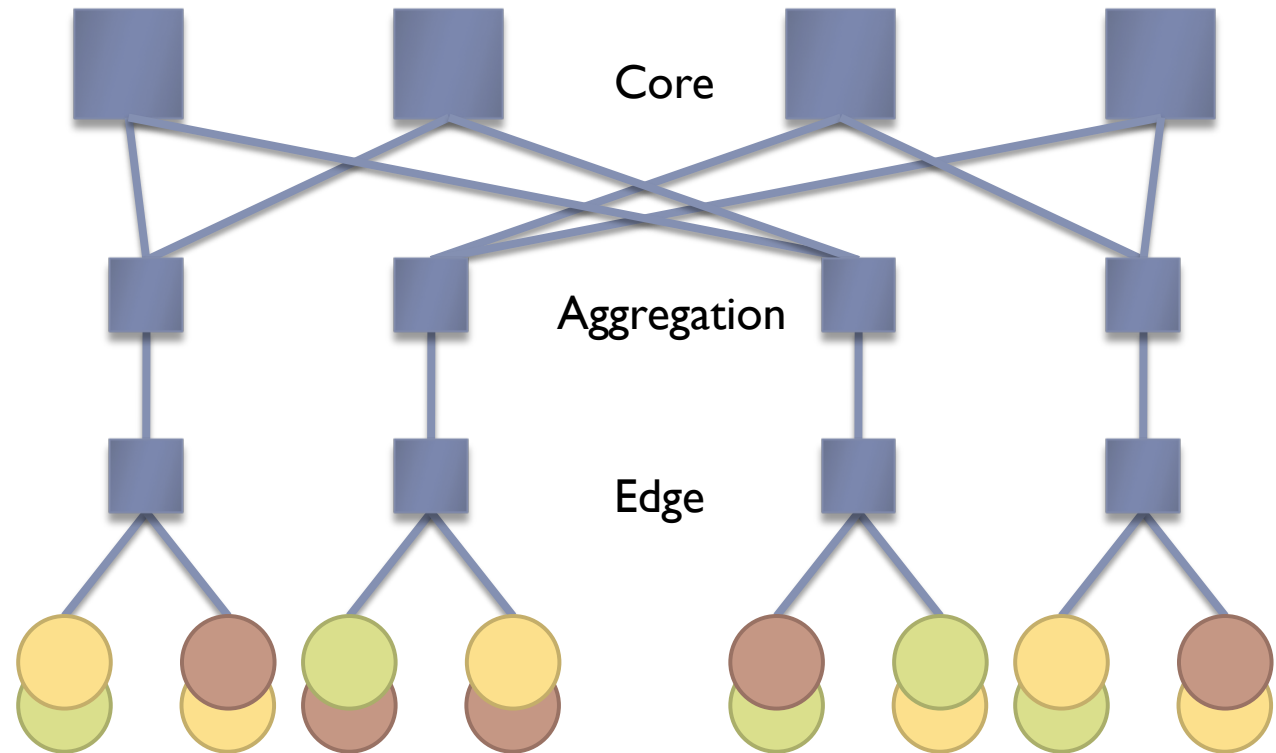
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# Data Center Networks

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- ▶ Hosting myriad of applications:

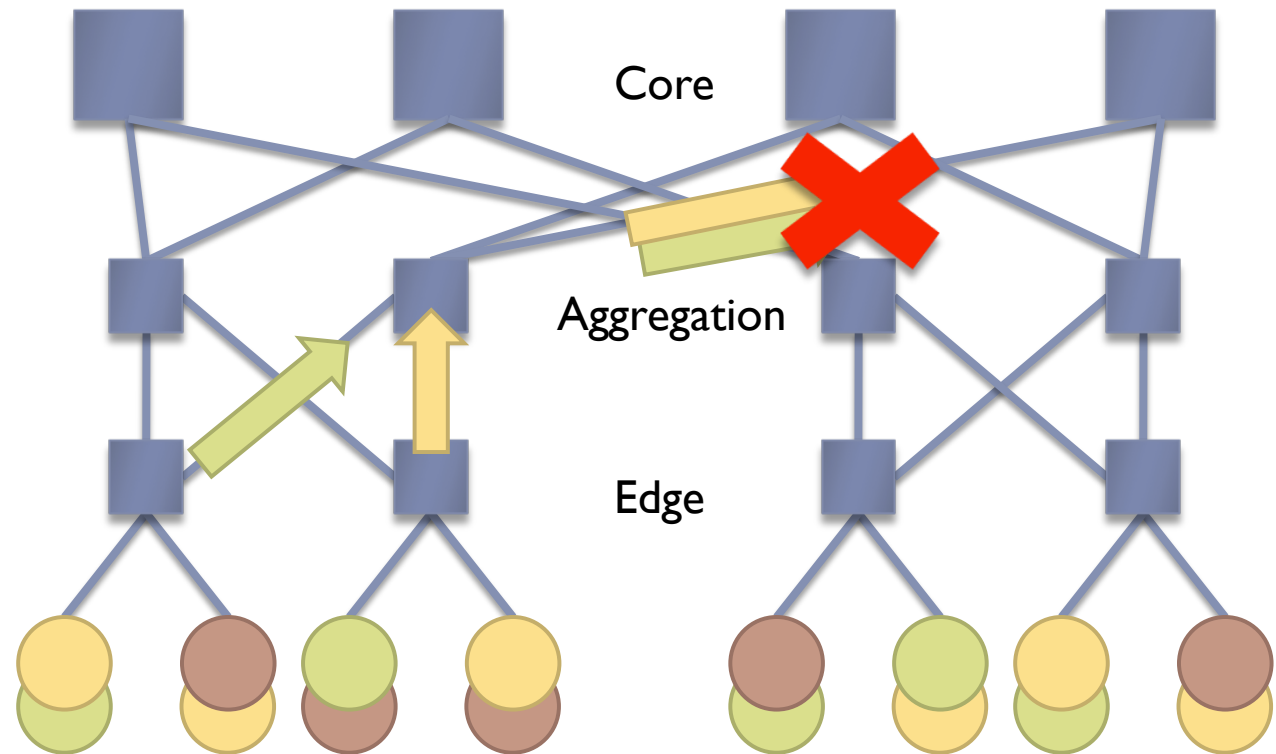
- ▶ Big data: MapReduce
- ▶ Web services
- ▶ HPC: MPI
- ▶ DB, Storage
- ▶ Many others!



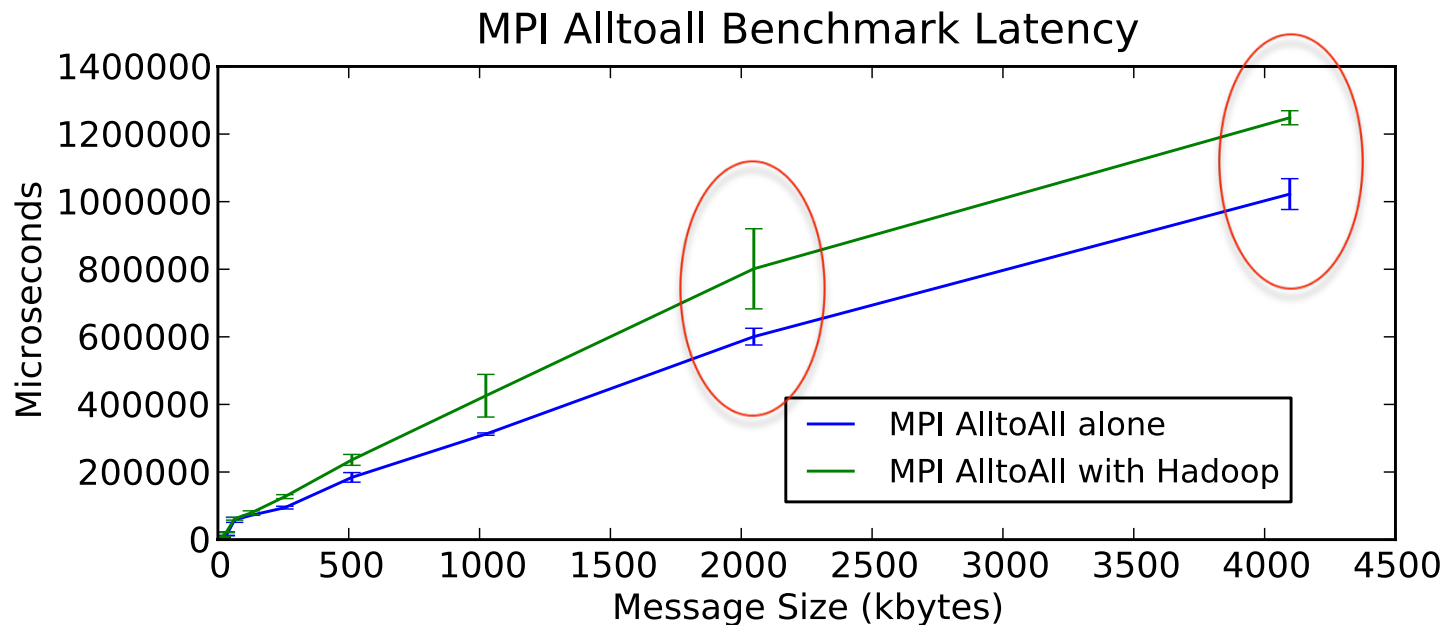
# Data Center Networks

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- ▶ DC engineers adding links
  - ▶ Applications need other important characteristics!



# Inter-application Interference



## ▶ Experiment

- ▶ All to all MPI and Hadoop data processing
- ▶ Openflow ECMP network
- ▶ Interference > 20% latency increase



# Topology Switching Overview

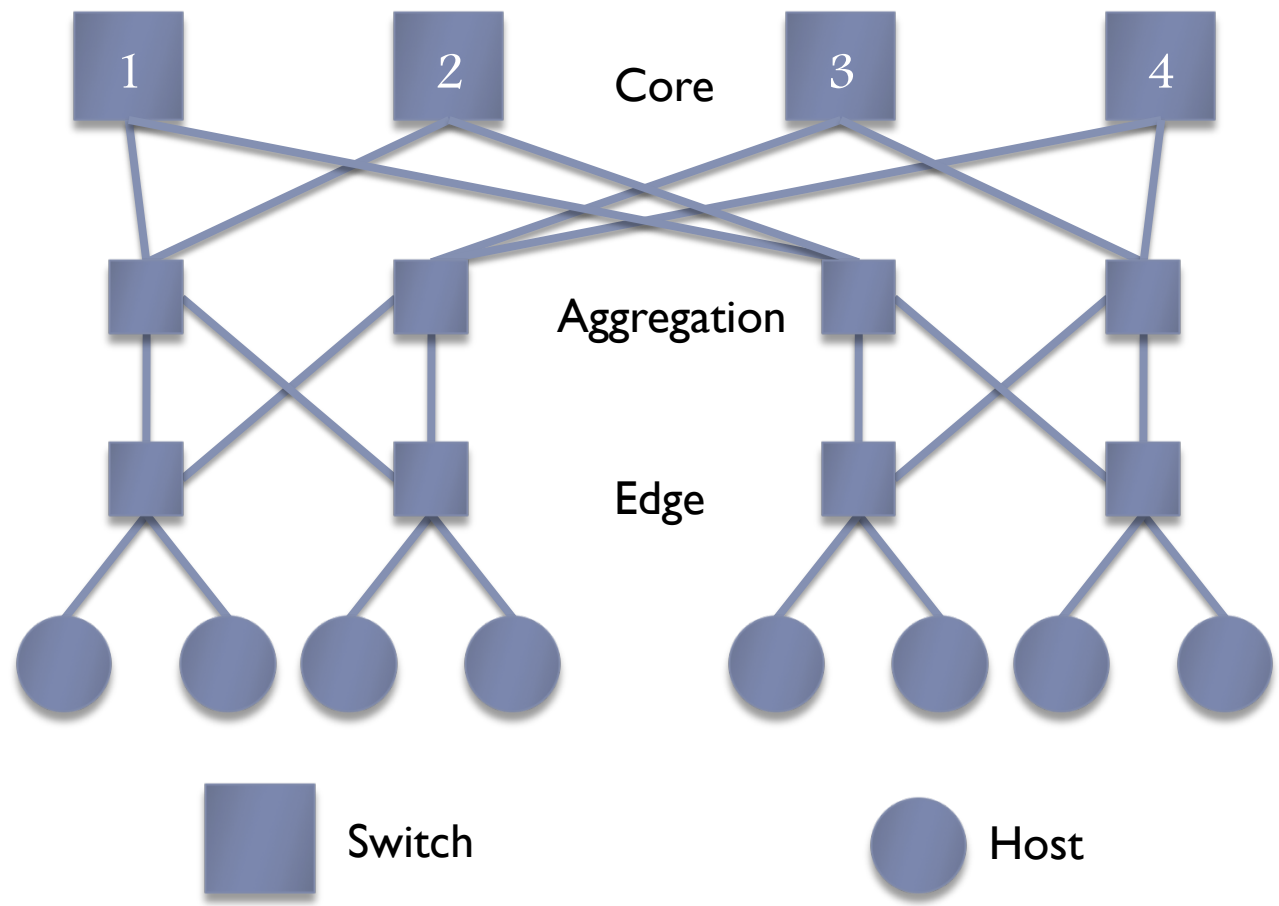
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- ▶ Applications request specific characteristics
  - ▶ Bandwidth, Redundancy, Latency, Isolation, others...
  
- ▶ Idea: Create routes based on applications' needs
  - ▶ Per application instance
  - ▶ Per application phase: Hadoop shuffle vs. HDFS writes



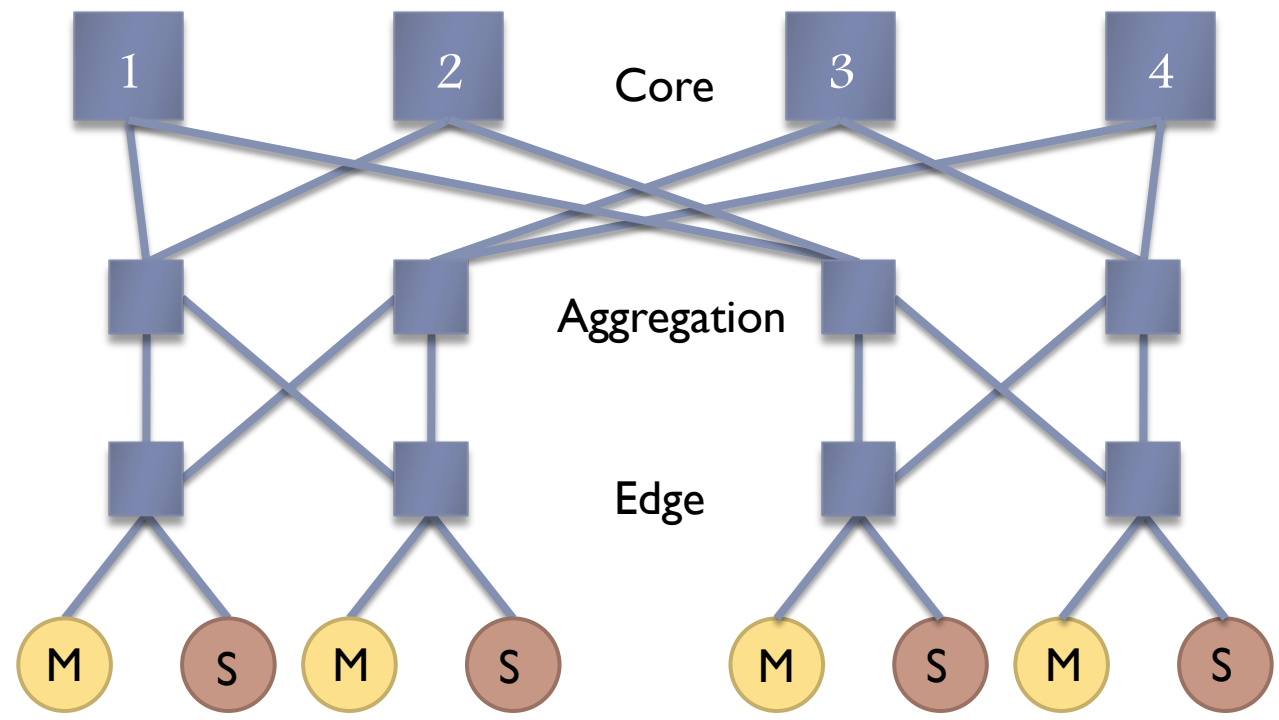
# Example

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# Example

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# Example

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**M** Map Reduce Task (Needs throughput)

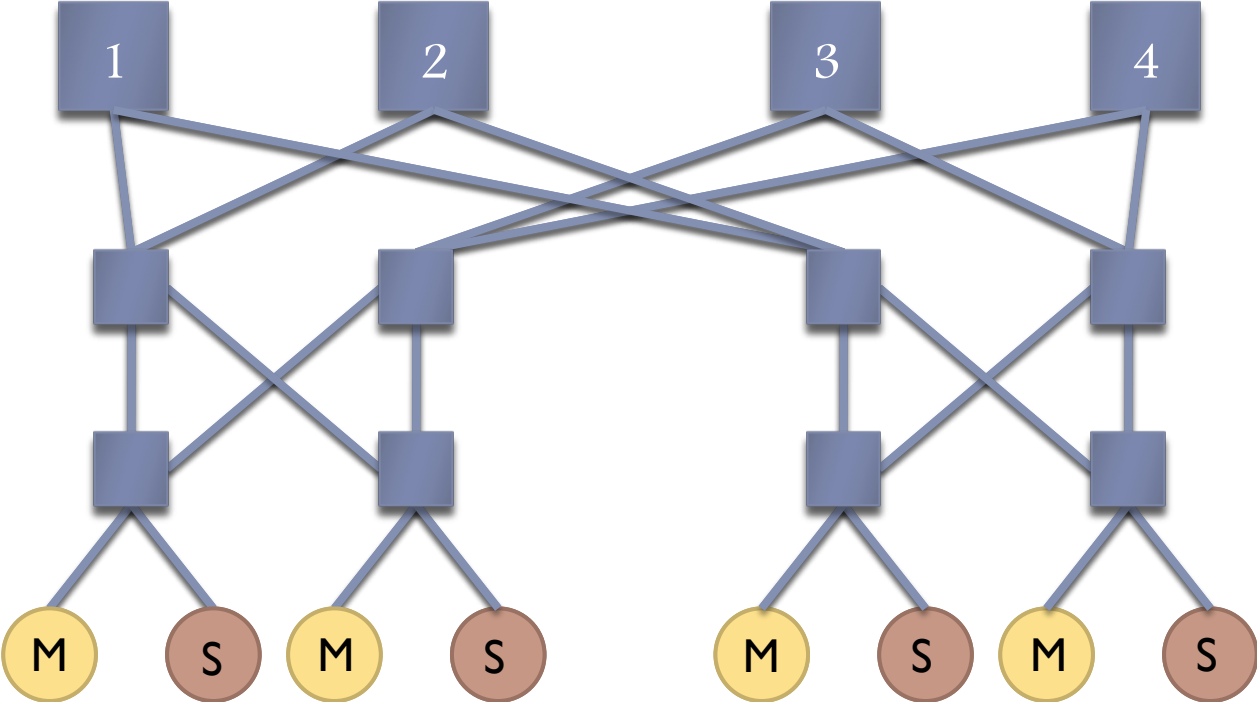
**S** Scientific Task (MPI - Needs isolation for consistency)





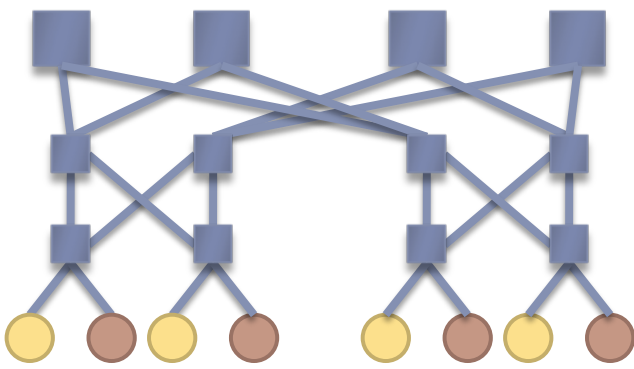
# Example

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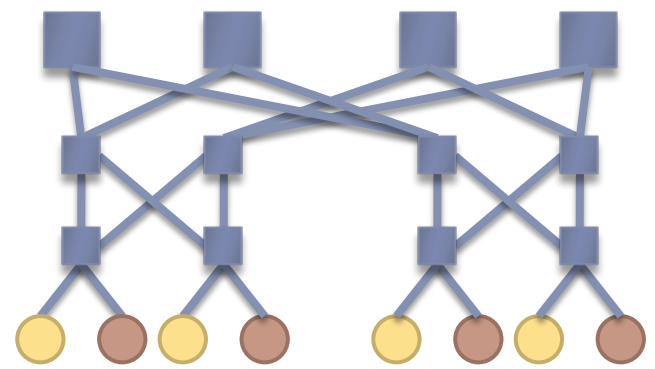
# Example

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Scientific Network  
Exclusive  
Free from interference

Map Reduce Network  
Multiple paths - high capacity



# Challenges

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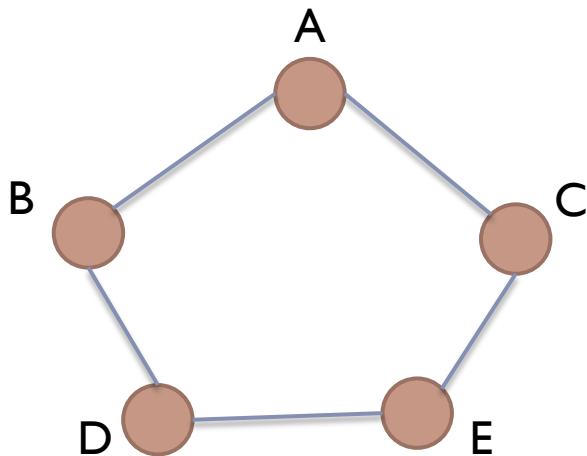
- ▶ **Reconfigurable network infrastructure**
  - ▶ Frequent allocations
  - ▶ Flexible routing rules
  - ▶ Openflow
  
- ▶ **Allocation algorithms**
  - ▶ Throughput, Reliability, Isolation, etc.
  - ▶ Evaluation metrics
  
- ▶ **Cooperative online allocation of network resources**
  - ▶ Limit conflict between allocations
  - ▶ Can't take too long



# Abstraction

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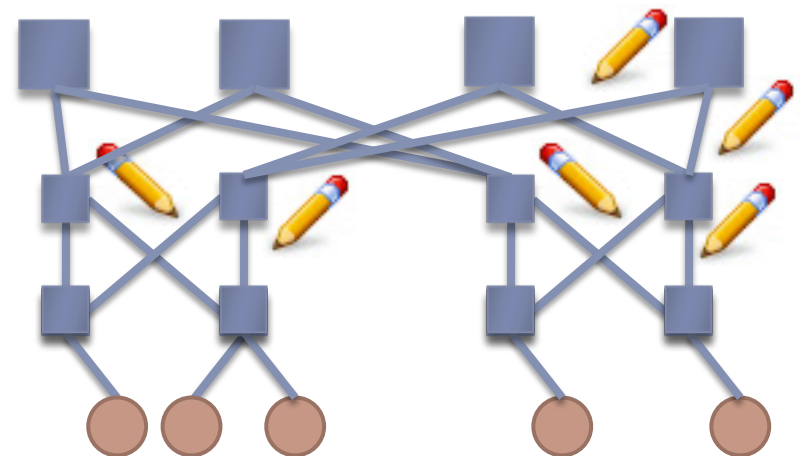
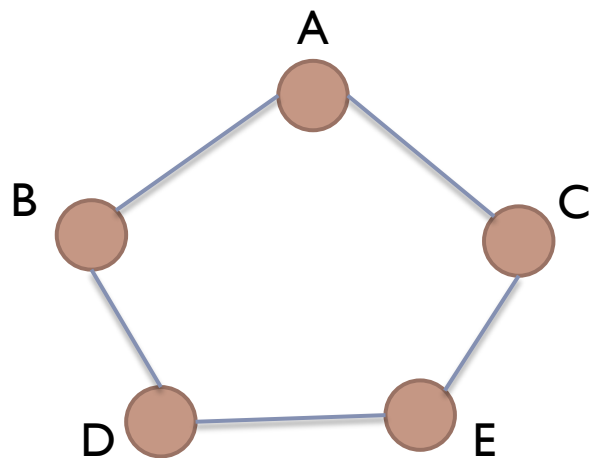
- ▶ Applications submit ***routing tasks***:
  - ▶ Set of communicating end hosts
  - ▶ Logical topology: mesh, ring, tree, custom



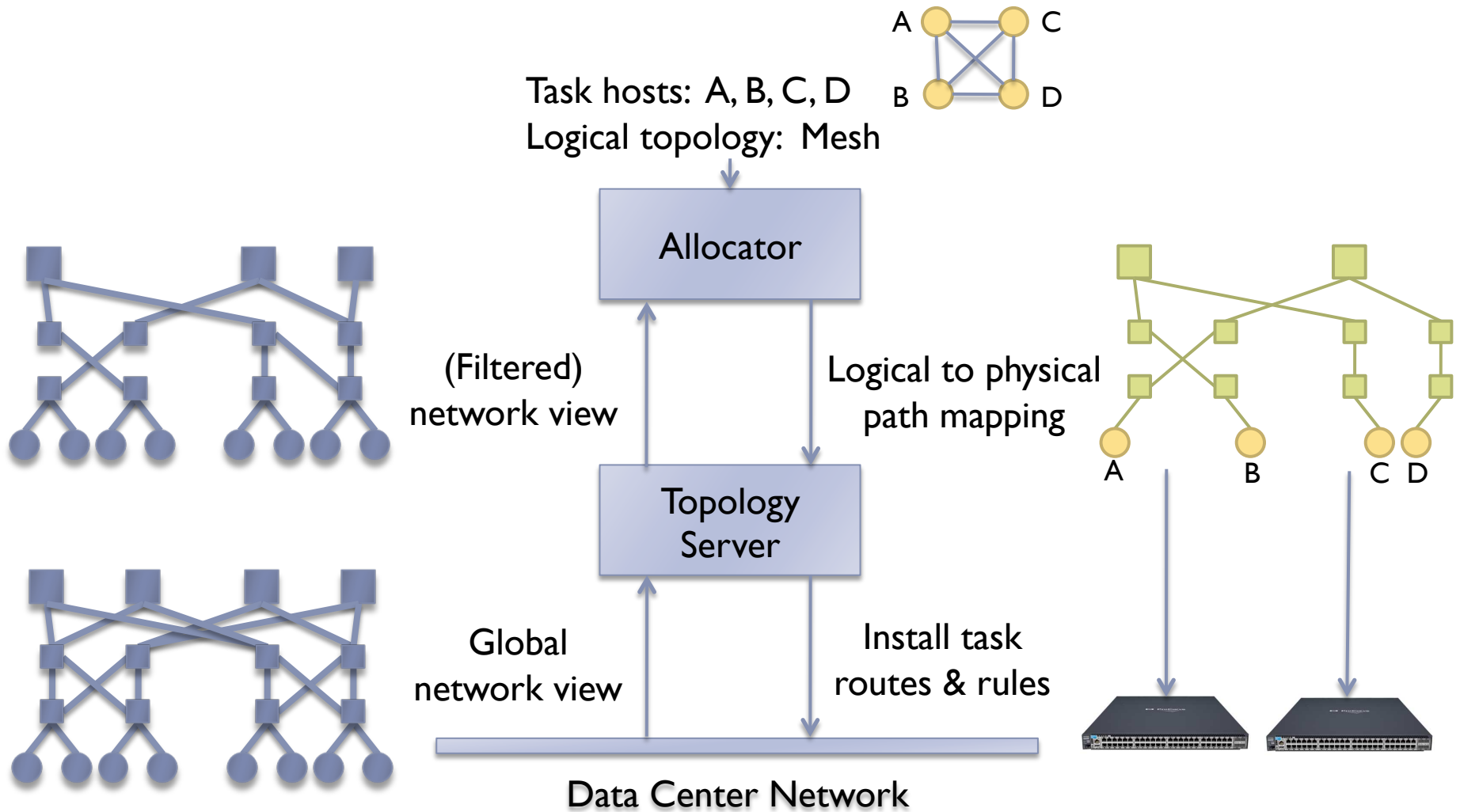
# Abstraction

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- ▶ Routing tasks utilize an **allocator**:
  - ▶ Quantifiable metric
    - ▶ Guides allocation, indicates success
  - ▶ Allocation algorithm
    - ▶ Chooses physical paths
  - ▶ Graph annotation & filtering
    - ▶ Record allocation results to reduce conflict



# Architecture



# Three Allocators

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- ▶ **Bandwidth**

- ▶ Finds least loaded paths to maximize capacity

- ▶ **Resiliency**

- ▶ Allocates  $N$  disjoint paths between every host pair

- ▶  **$K$ -Isolation**

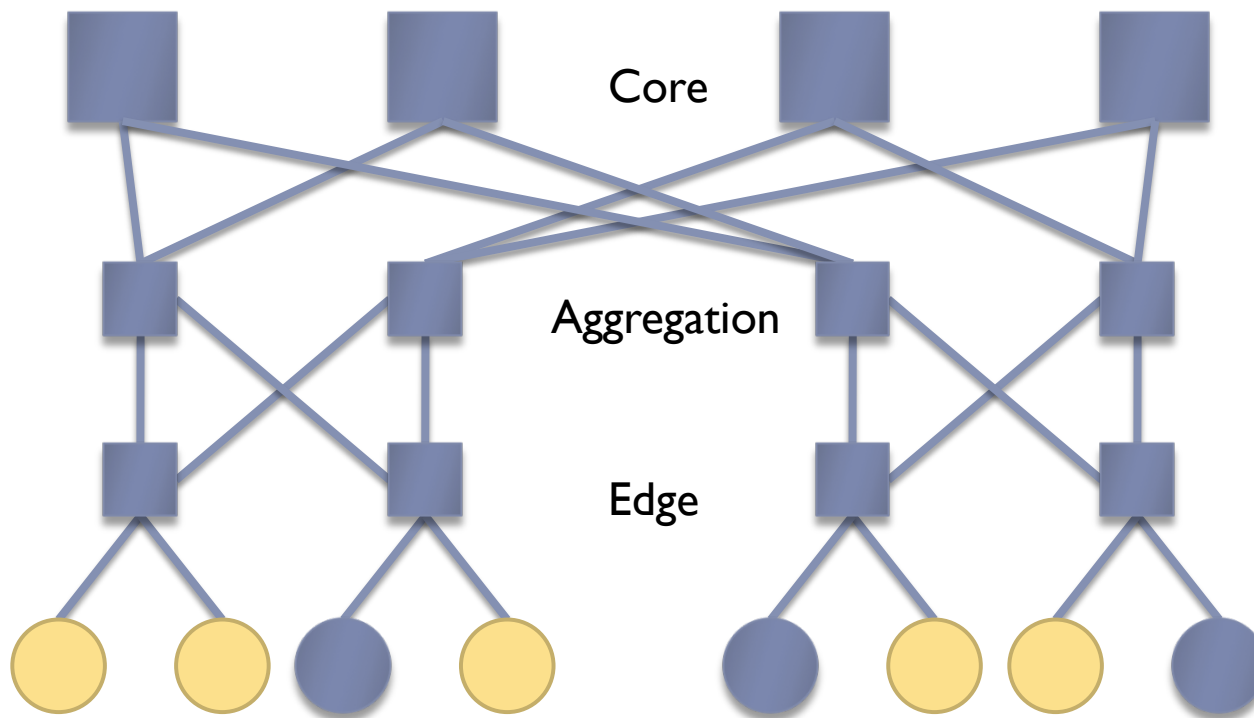
- ▶ Chooses paths with at most  $k$  other tasks
- ▶ Reduces inter-task interference, more consistent



# $K$ -Isolation

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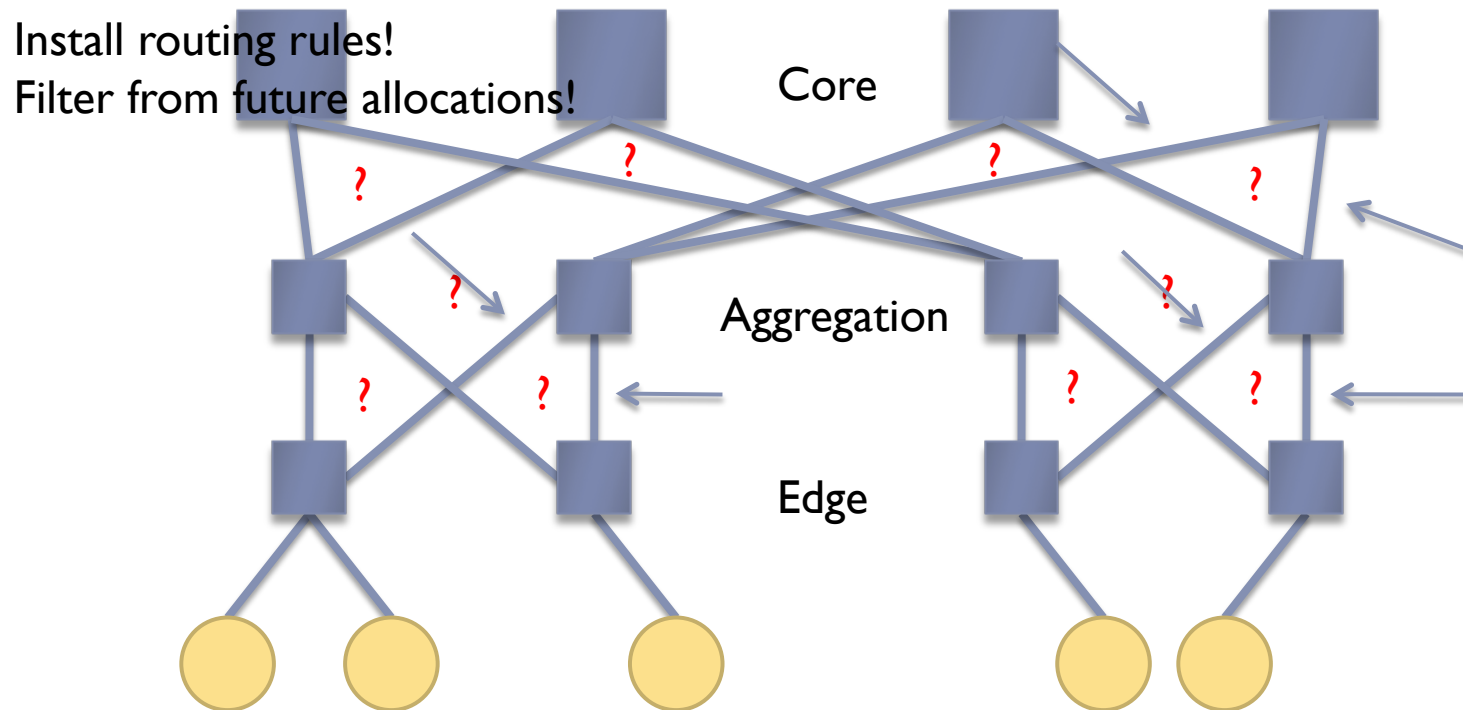
- ▶ Goal: Don't share links with more than  $K$  other tasks





# K-Isolation

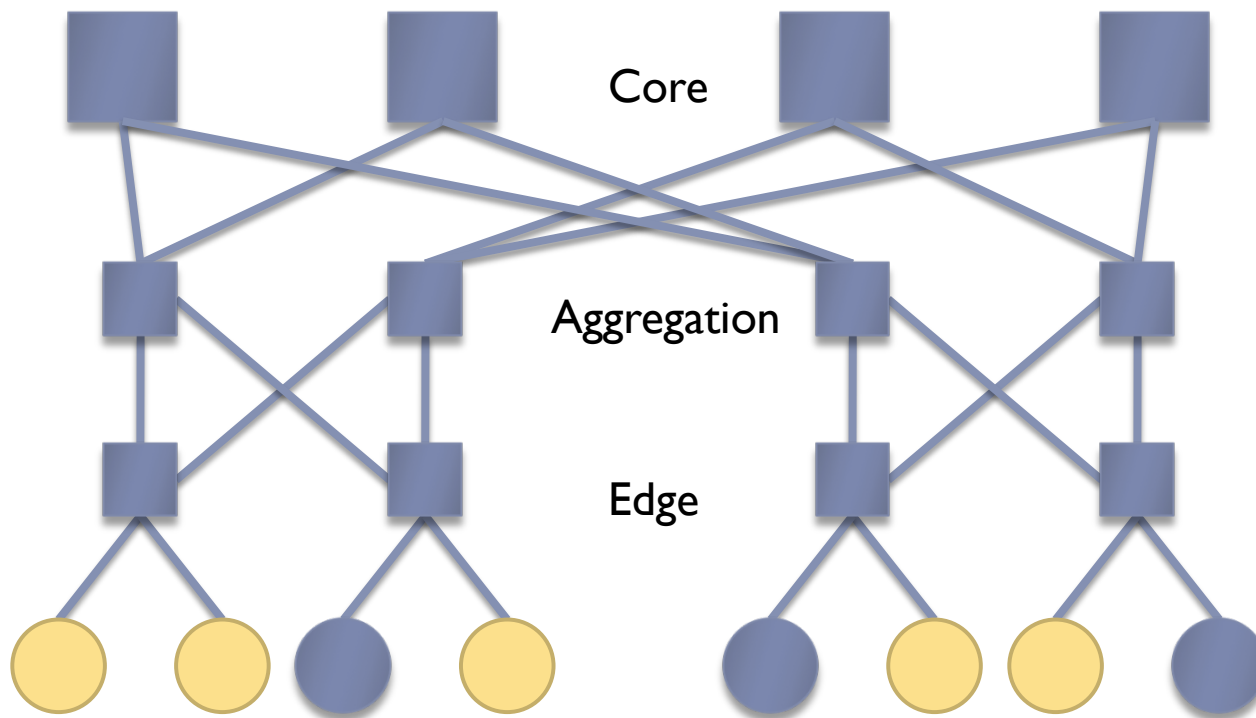
- ▶ Goal: Don't share links with **any other tasks**



# Resiliency

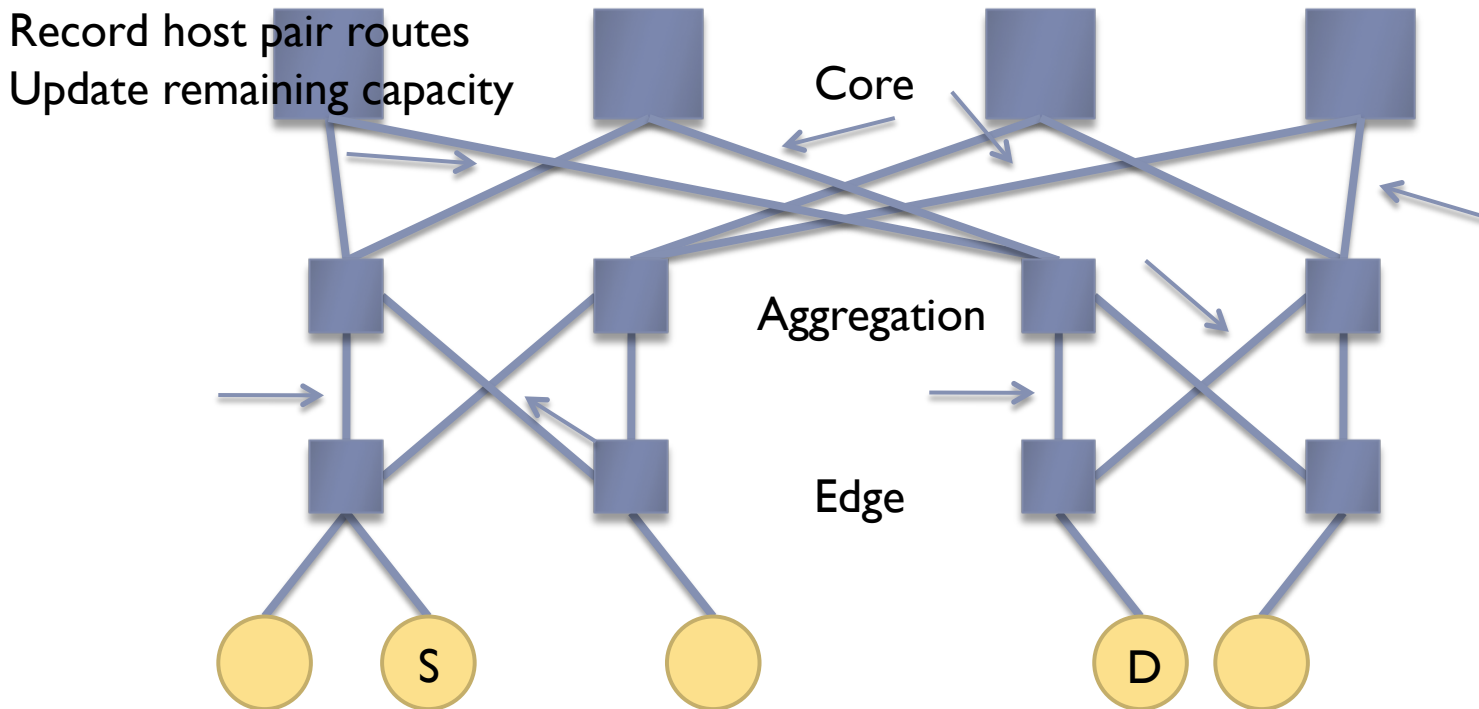
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- ▶ Goal: Find  $N$  disjoint routes between end host pairs



# Resiliency

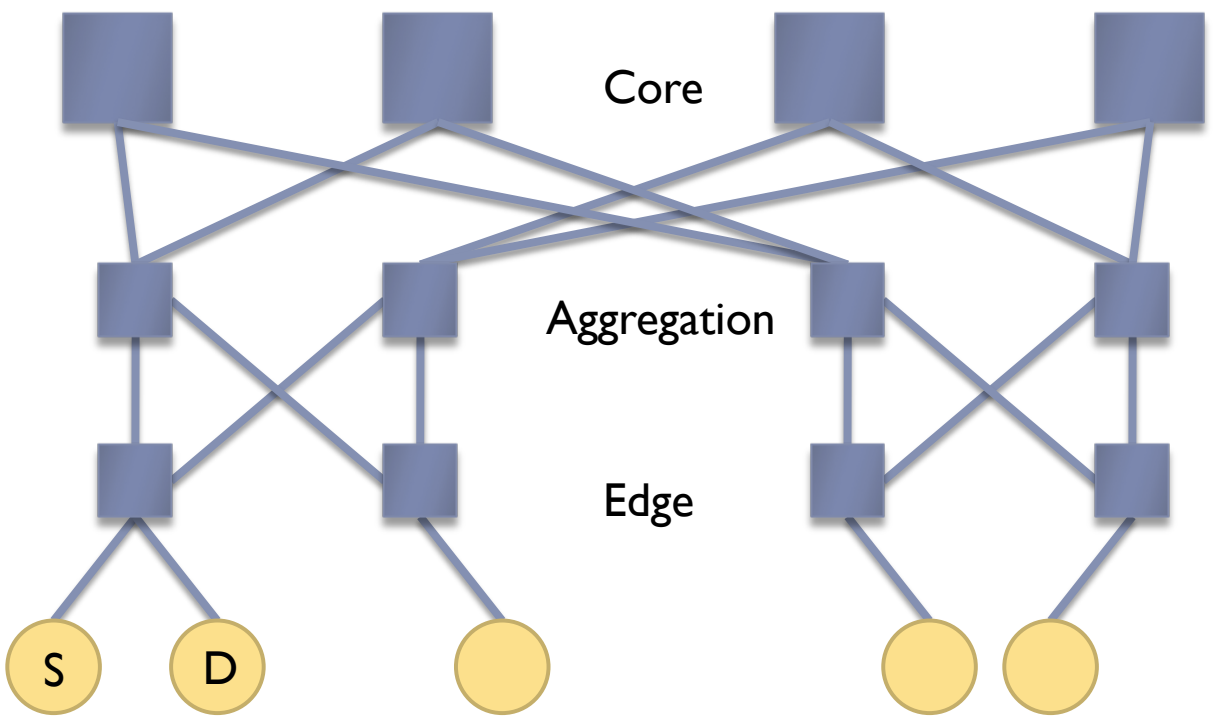
- ▶ Goal: Find **2** disjoint routes between end host pairs



# Resiliency

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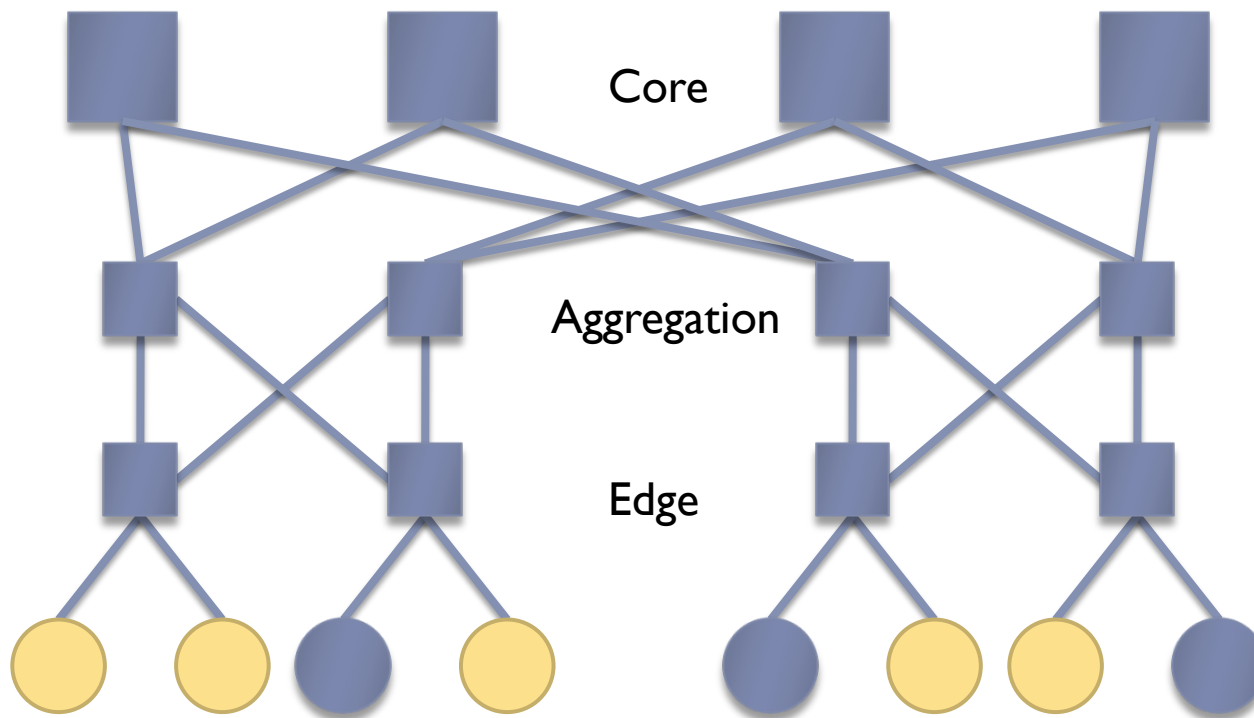
- ▶ Repeat for remaining source/destination pairs...



# Bandwidth

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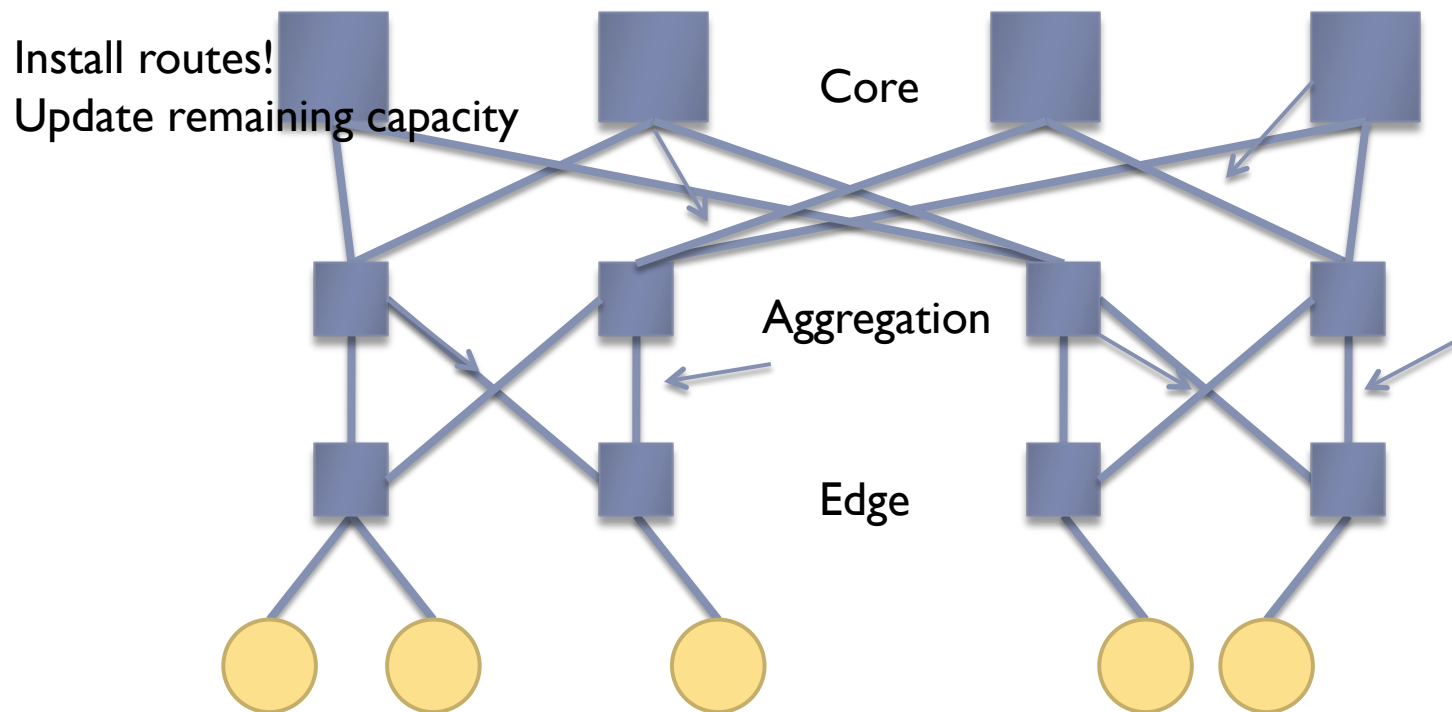
- ▶ Goal: Maximize bisection bandwidth between hosts



# Bandwidth

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- ▶ Build max spanning tree over remaining capacity



# Simulations

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- ▶ Does it work?
  - ▶ Comparison against state of the art:
    - ▶ “Optimal” equal-cost paths for Resiliency/Bandwidth tasks
    - ▶ Spanning tree VLAN for isolation tasks
  - ▶ Two distinct workloads:
    - ▶ Balanced - 6 tasks: 2 isolation, 2 resilience, 2 bandwidth
    - ▶ Stressed - 16 tasks: 7 isolation, 5 resilience, 4 bandwidth
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# Results

Isolation metric: [0, 1]

Value indicates average path isolation.

1 – Completely isolated

Resiliency

Number of disjoint paths between hosts.



Isolation Tasks



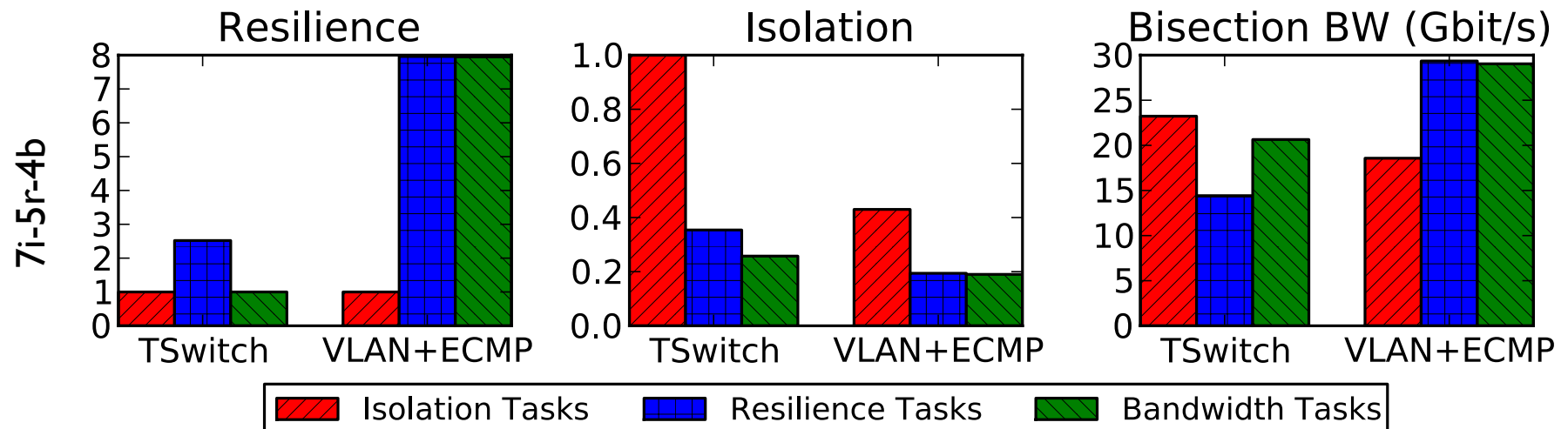
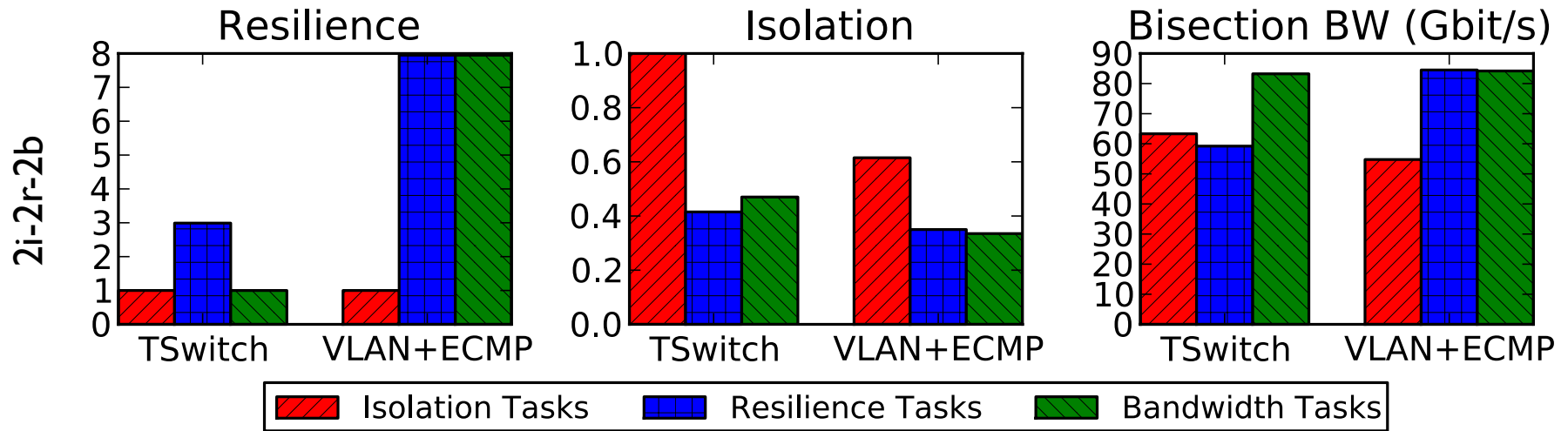
Resilience Tasks



Bandwidth Tasks



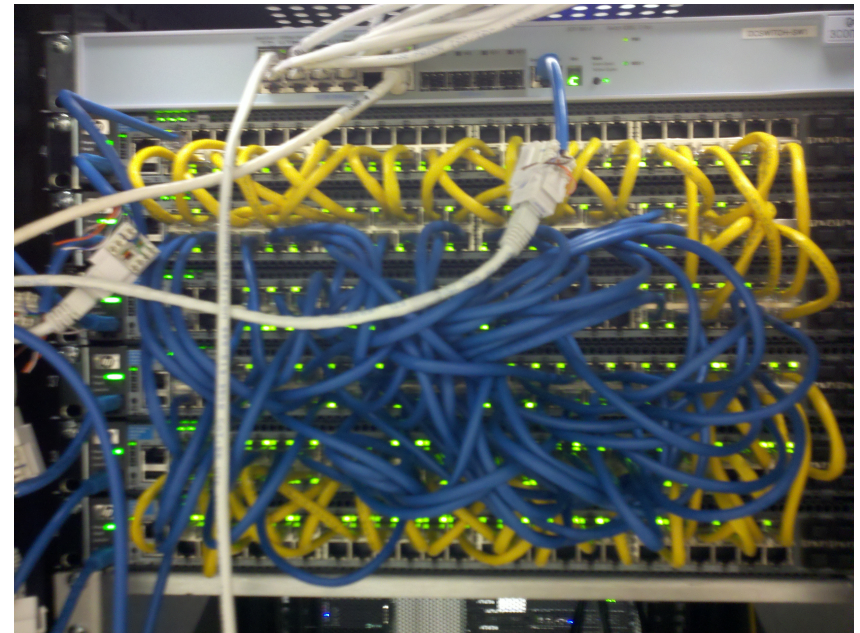
# Results



# Current Status

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- ▶ Simulations promising!
- ▶ Ongoing work:
  - ▶ Quantifying interference
  - ▶ Refining allocation strategies
- ▶ Building architecture
  - ▶ Openflow-enabled switches
  - ▶ Routing rule instantiation
    - ▶ Limited TCAM size / speed



# Thanks!

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▶ Questions?



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