Provenance in the Wild



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What's the Problem?

- What does it mean to collect provenance when you don't control:
 - The data (types, format, organization, structure)
 - The operators
 - The environment in which its processed
- Can you impose/ extract any semantic meaning to provenance when it's collected by a herd of cats?



http://www.newsrealblog.com/wp-content/uploads/2011/04/Herding-Cats.jpg

What do the Cats do?

They use data in arbitrary formats

- Flat files
- Unstructured, semi-structured, badly-structured
- Proprietary formats
- The cram twelve different kinds of data into a single container.
- Transformations are arbitrary code
 - Pick your favorite turing-complete language.
 - Apply said language to data.
 - Transformations can depend on the environment.
 - Repeat
- They move data around
 - Download objects from the web
 - Copy, rename objects
 - Replace objects
- They install new software
 - New programs
 - New libraries
 - New compilers

A Simple Example

- What is the provenance of LS1.OUT?
 - % cd ~margo/talks/tapp-dir
 - % ls -l > ~margo/LS1.OUT
- Audience Participation
- Given the following:
 - % cd ~margo/talks/tapp-dir
 - % ls -l > ~margo/LS2.OUT
- Is the provenance of LS1.OUT the same as that of LS2.OUT?

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Not so simple?

- What happened?
 - The behavior of 1s depends on the environment.
- Who knew?
 - 1s knew
 - The shell knew what its environment was
 - BUT did not necessarily know that 1s depended on it
 - The operating system knew
 - BUT like 1s, did not know that 1s depended on it

Many other problems

- This is just one example of what can go wrong.
- Many others exist:
 - What program runs when a user types 1s?
 - In what directory was 1s run from?
 - What environment variables are set?

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What is the Fundamental Problem?

- Knowledge about what a program is doing is distributed among multiple entities:
 - The program itself
 - The environment
 - The operating system
 - What OS modules are located
 - The system libraries
 - The hardware
 - The data

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Provenance in a Multi-agent World

- Get over it: Accept the fact that multiple agents will have something to say about provenance.
- OK, but agents are cats! They:
 - Have different names for things.
 - Are interested in different kinds of objects (e.g., tuples versus files).
 - Have different types of transformations.
- Simply using a standard representation for multiple accounts doesn't solve the problem.

Reconciling Accounts

- Need to express a rich variety of relationships:
 - Identity
 - Containment
 - Instantiation
 - Composition
 - Versioning
- Each of these has a real, semantic meaning that queries need to exploit.

Reconciliation Example



Implications

- Everyone needs to play in a provenanceaware world!
- Everyone needs to coordinate, but requiring that everyone use the same system is a losing proposition.
- Maintaining a provenance-aware commodity OS is a lot (a whole lot) of work!
- Provenance is grow-only; if everyone is collecting it, don't we have a space problem?

Sustainability

- Maintaining our Linux-based provenance-aware kernel is not sustainable.
 - Linux kernel moves quickly; porting to new versions is hard, labor-intensive, and not research.
 - Staying on old versions makes the platform unattractive.
 - Solution: Can we develop an easier-to-sustain and more broadly accessible platform?
- Alternative:
 - Can we encapsulate everything we've learned in userlevel libraries that applications, workflow engines, languages, etc can use?



About the Provenance Store

- Provenance is grow-only.
- There may exist some potential for pruning, but only for objects with no descendants.
- How do we manage provenance explosion?
- Compression!
 - 1. Apply web-graph compression techniques to provenance-graph compression.
 - 2. Look for common patterns, motifs, sub-graphs.
 - 3. Your good idea goes here.



Specific Manifestations of these Problems

- 1. In integrating language and OS based systems: *Provenance Integration Requires Reconciliation*, **Elaine Angelino**
- 2. In collecting provenance in the hypervisor: *Collecting Provenance via the Xen Hypervisor*, **Marc Chiarini**
- 3. In the Cloud: Challenges for Provenance in Cloud Computing, John Lyle
- 4. In managing the scale of such data: *Compressing Provenance Graphs*, **Christina Strong**