# Peer-to-Peer Bargaining in Container-Based Datacenters



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## Container-Based (Modular) Datacenters



#### Low resource utilization!

### **Improve Utilization**

#### **Virtualization Technology**

Server virtualization techniques

Storage virtualization techniques

#### A right direction, but not enough!

Component failures are the norm, rather than the exception.

Failures in different resource dimensions in distinct containers may follow their own degradation distributions.

#### **Our Contribution**

The application of Buffet Principle when launching application instances

VM migration across the boundary containers in a peer-topeer fashion through bargaining in a local trading market

## **Applying the Buffet Principle**

#### Aggressively use all available resources

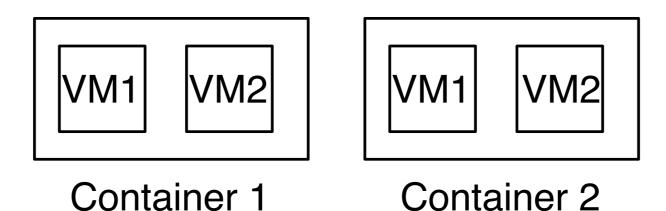
**Buffet Principle**: resources should be utilized as long as the marginal cost is lower than the marginal benefit.

In our context: simply let each container accommodate as many application instances as it can to saturate nearly all of its available resources, with respect to either bandwidth, CPU, or storage space.

## VM Migration Algorithm

#### The benefits of VM migration

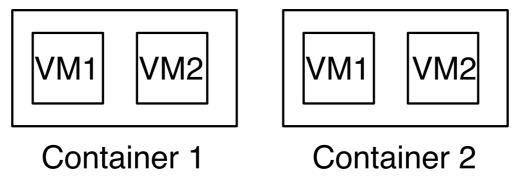
Resources	Container 1/2	VM1	VM2
CPU (MIPS)	6	3	1
Storage Space (GB)	6	3	3
Bandwidth (Mbps)	6	1	3



Resource utilization ratio: 76%

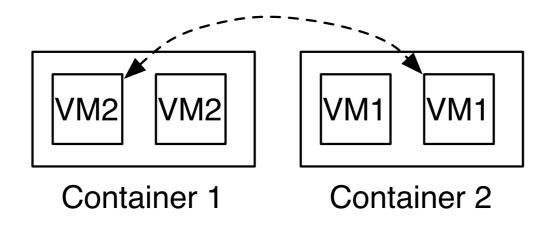
## VM Migration Algorithm

CPU: -3 MIPS



Bandwidth: -3 Mbps

Without VM migration: utilization ratio 44%



With VM migration: utilization ratio 87%

## System Model

#### **Containers:**

Container set:  $\mathcal{N}$ , for every container  $i \in \mathcal{N}$ ,

Available storage space:  $C_i(t)$ 

Available bandwidth:  $U_i(t)$ 

Available CPU computing:  $P_i(t)$ 

#### VMs:

Application instance set:  $\mathcal{M}$ , for every  $k \in \mathcal{M}$ ,

Required storage space:  $s_k$ 

Required bandwidth:  $r_k$ 

Required CPU computing:  $cl_k$ 

## Lazy Response

## Algorithm trigger: the imbalance of resource utilization ratios in different dimension alters over a threshold $\sigma_{threshold}$

At time t, the utilization ratios of each container i:

$$r_i^s(t) = \frac{\sum_{k \in \mathcal{M}} I_i^k(t) s_k D_i^k(t)}{C_i(t)}$$

$$r_i^b(t) = \frac{\sum_{k \in \mathcal{M}} I_i^k(t) r_k D_i^k(t)}{U_i(t)}$$

$$r_i^c(t) = \frac{\sum_{k \in \mathcal{M}} I_i^k(t) c l_k D_i^k(t)}{P_i(t)}$$

The standard deviation:  $\sigma_i^r(t)$ 

Trigger:  $\sigma_i^r(t) > \sigma_{threshold}$ 

## **Nash Bargaining Solution**

Pareto efficient solution to a two-player bargaining game

#### **Player Selection Principle**

Check out the dimension in which its resource utilization is the highest

Chooses the container with the lowest resource utilization ratio in this dimension

## Relaxed Nash Bargaining Solution

#### Relax the Pareto optimality property

Whenever comes a "win-win" situation within resource constraints, i.e., the exchange of commodities leads to an increase of both players' utilities:

$$u(i) - u(d) = \sum_{k \in \mathcal{M}'_i} V_i^k(t) - \sum_{k \in \mathcal{M}_i} V_i^k(t) > 0 \text{ AND}$$

$$v(j) - v(d) = \sum_{k \in \mathcal{M}'_j} V_j^k(t) - \sum_{k \in \mathcal{M}_j} V_j^k(t) > 0,$$

the trade is done.

## **Experimental Evaluation**

#### **Bargaining overhead**

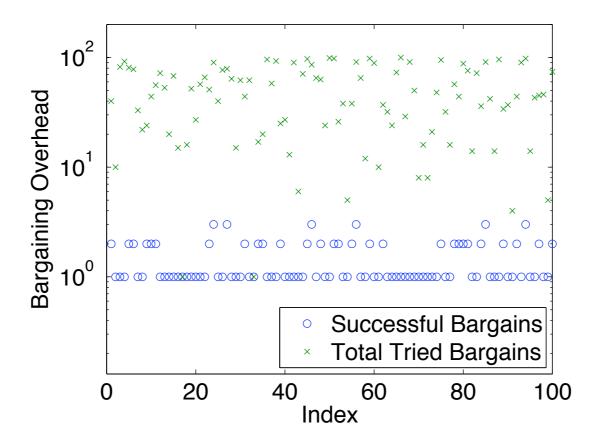


Fig. 5. The communication and transmission overhead of bargain.

#### Conclusion

A new application placement strategy based on Buffet Principle, which advocates to use the resources aggressively

A VM migration algorithm in a peer-to-peer fashion regulated by bargaining behaviours between containers.