

# Recon: Verifying File System Consistency at Runtime

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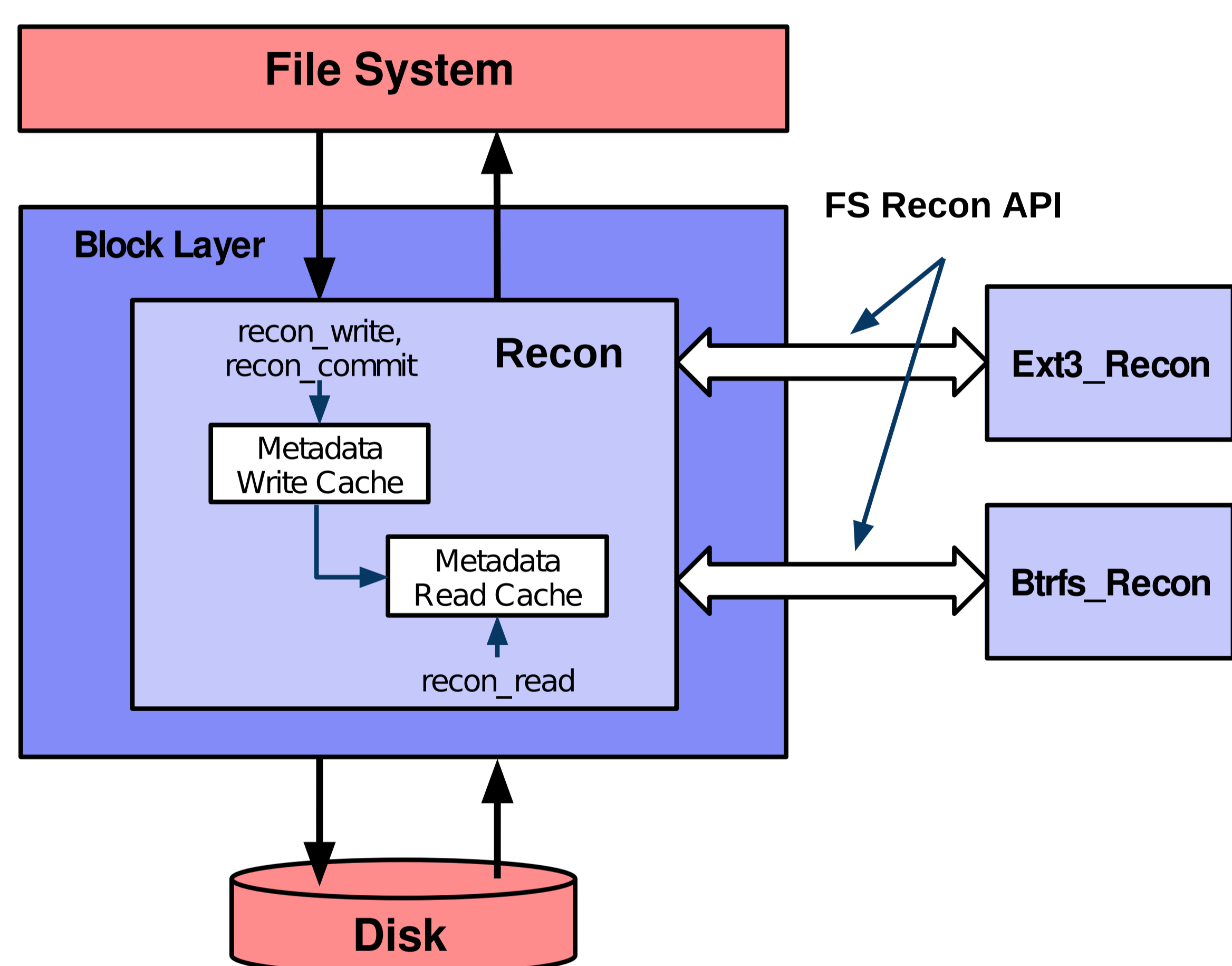
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## Data in Danger!

Metadata corruption bugs continue to be found in commodity file systems!

- Checksums & redundancy don't protect against errors originating within the file system itself
- Backups could be corrupted, stale
- *fsck* is slow and requires the system to be offline
- N version systems have high overhead, limited features

## Recon Architecture



## Goal

Detect corruption before it reaches the disk – protecting the file system from itself!

## Key Insight

We can take advantage of the existing transaction model used to enforce crash consistency

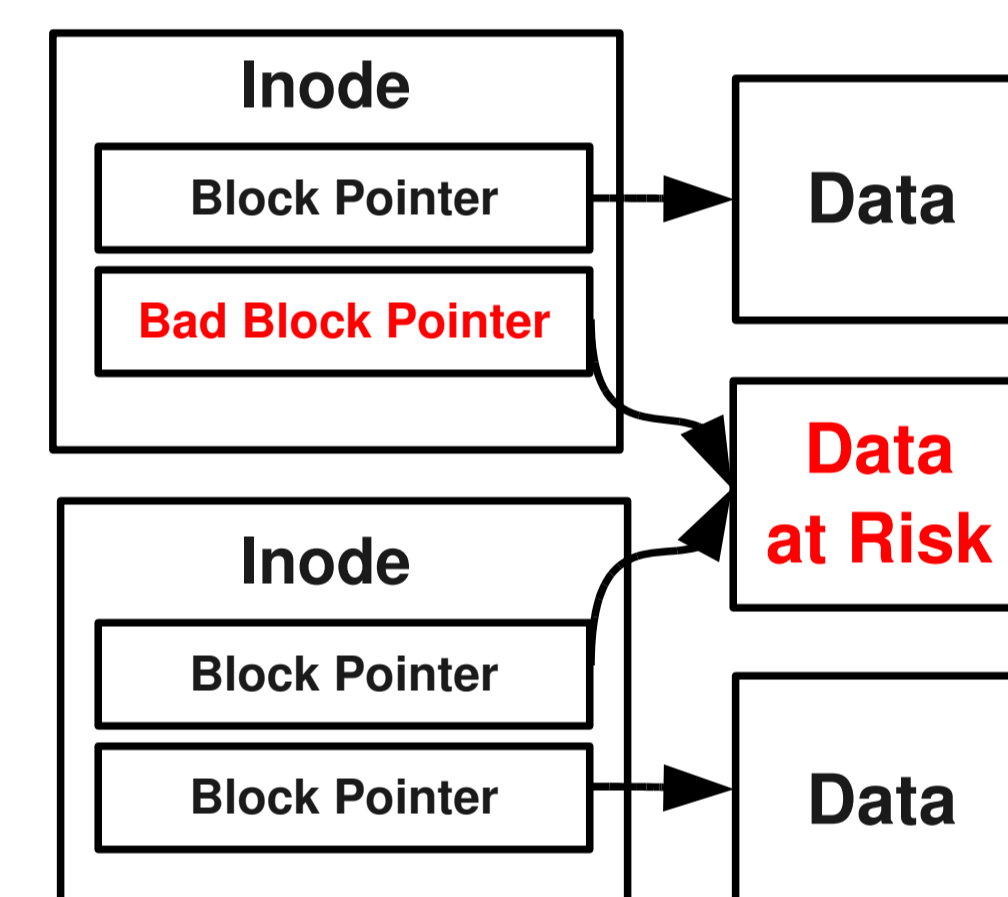
## Approach

- Monitor all I/O between file system and disk
- Check the same consistency properties as *fsck* - but at run time
- Transform slow global checks into fast, local checks
- Operate outside of the file system
- Use induction: prove consistency after a transaction commits, given prior consistent state
- On failure, several options available

### Example: Protection against double block allocation

**Global check (across entire disk):**  
Each block pointer is unique and matches the block allocation bitmap

**Local checks (within a single transaction):**  
Match block pointer changes to bitmap changes, and ensure new pointers are unique within transaction



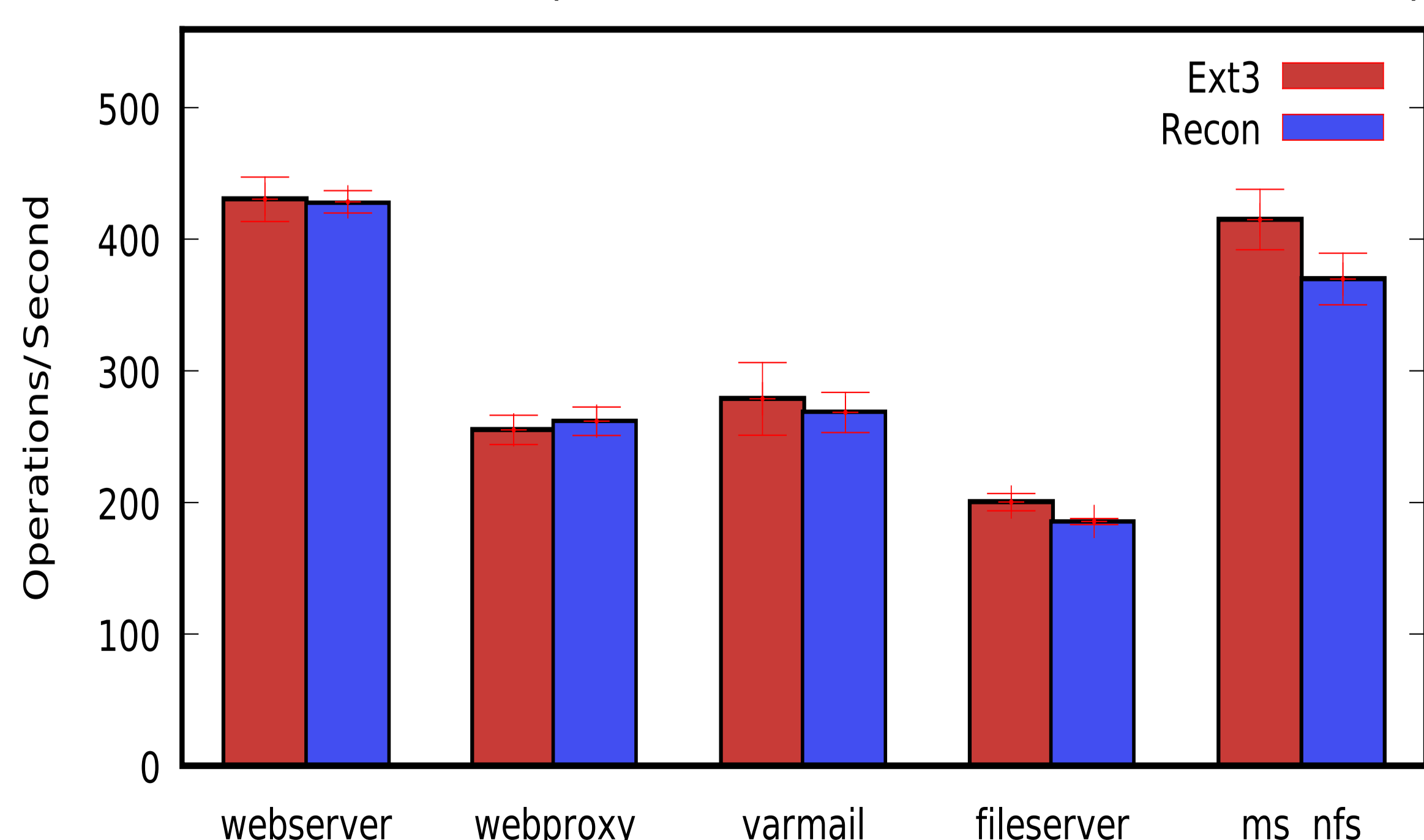
**Corruption example:**  
double block allocation

## Future Work

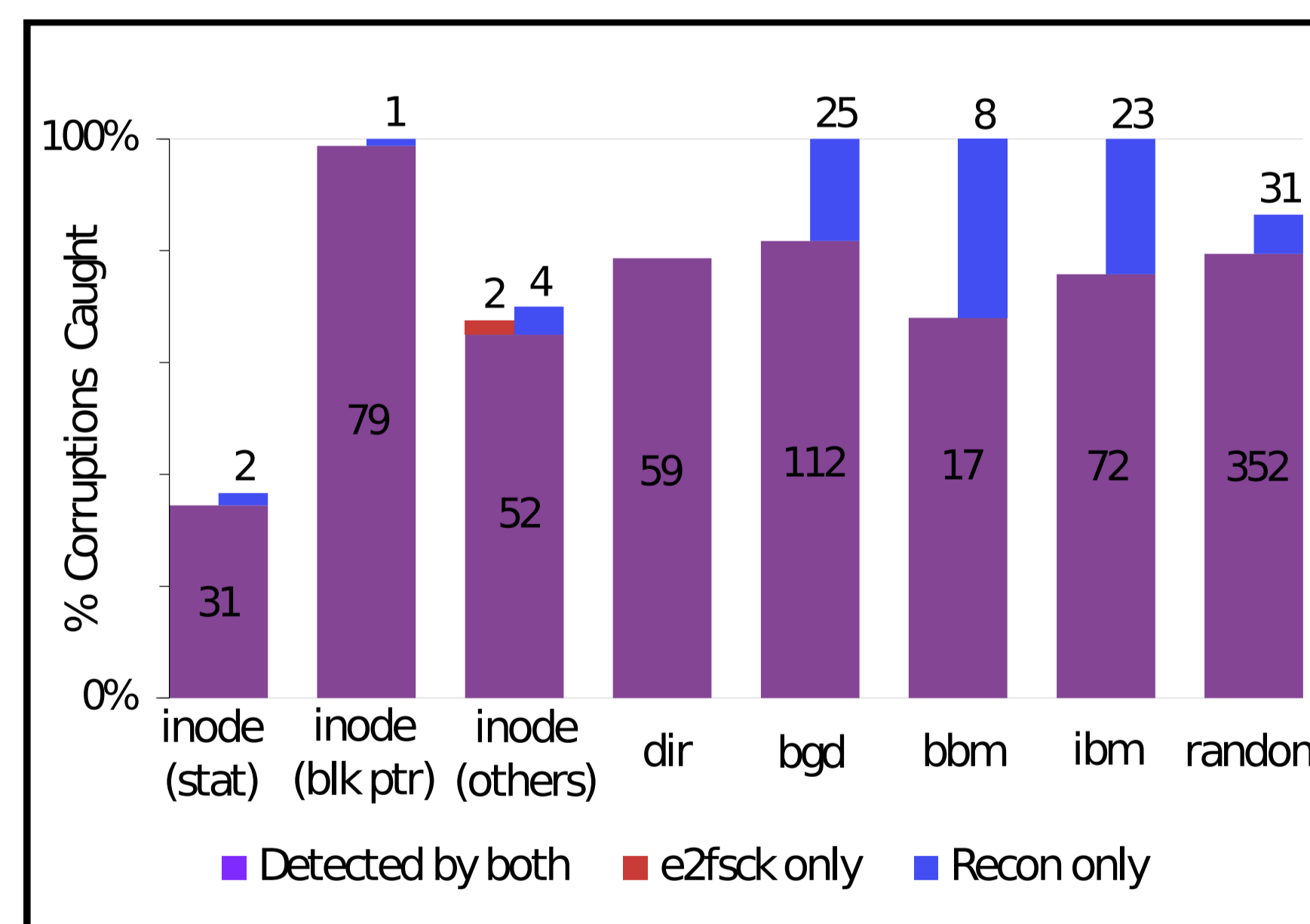
- Go **beyond** *fsck* Can we enforce operation specific constraints?
- **Generalize** to more file systems
- Explore application level invariants
- Use hypervisor to protect checking mechanism
- Implement invariant checking in a declarative language

## Overhead

Performance (256MB Cache, 128MB Journal)



## Recon vs. fsck



Catch rate for random corruption close to *fsck*

Recon automatically checks unused areas ignored by *fsck*

Low performance impact!

| Recon   | fsck  |
|---|---|
| <b>Run-time</b>                               | Offline   |
| <b>Checks metadata before writing to disk</b> | Checks metadata after writing to disk           |
| <b>Protects data from corruption</b>          | Repairs corrupt data (partially)                |
| Assumes consistent initial state              | <b>No assumptions</b> about initial consistency |