# Enterprise Problems Internet Scale

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## Big Data, Big Systems

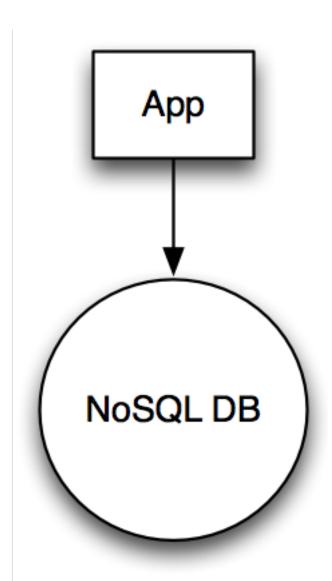
Time to move past false dichotomy

- Little, complicated databases
- Huge, scalable, simple ones

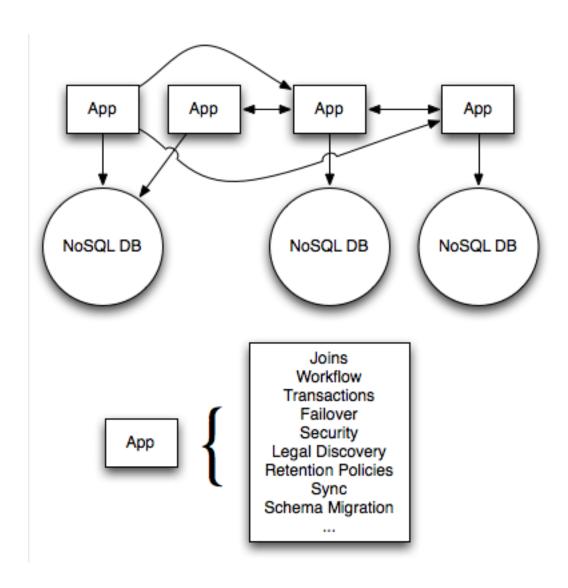
Complexity exists for a reason and ends up somewhere.

How do we push complexity down so app developers build features, not databases?

## **Starting Point**



## **Entropy Increases**



## Big Data, Big Systems

#### How do we push complexity down so app developers build features, not databases?

- Reimplement best of SQL world at NoSQL scale
  - ACID, distributed (occasionally) transactions
  - Joins
  - SQL (with trees)
- And fix some holes
  - Standardized sync
  - Predictable performance
  - Scalable programming model

## Anatomy of a Fast-Moving App Team

- Spends time on features, not concurrency anomalies:
  ACID transactions and Global Serializability
  - Key to users' trust in the cloud
- Codes 1-step transactions, not 10-step workflows:
  Distributed Transactions
  - Great for low-frequency, high-complexity operations
  - Job of concurrency control to isolate impact
- Writes UI code, not data loops:
  SQL
  - Extended for hierarchical input and output

#### Fast-Moving Team: Joins

#### Queries what the user wants:

- "upcoming concerts by bands whose members are in bands my friends listen to"
- "see spot run' in documents I have access to"

#### Brutal to scale → fun questions:

- Leverage RDMA (implies CoW data structures?)
- Automatic pre-joins / partial materialized views
- Millisecond-scale congestion control

#### **Fast-Moving Team**

- Polishes mobile app UI, not sync protocol: Standardized Sync
  - Log of deltas + Operational Transformation avoids unimplementable merge functions
- Sleeps blissfully while pager lies quiet:
  Predictable Performance
  - Pay as you go: deferred compactions, SSD slowdown
  - Get what you paid for:
    - Seeks fairly scheduled by exactly one layer
    - Switch buffers fairly shared

#### Many Harmonious Fast-Moving Teams

Need a scalable programming model

- Join and sync datasets owned by disparate teams
- Isolate from each others' schema changes
- How embed modular ACLs, retention policies, and business logic in a system that still looks like a DB?
  - o Executes underneath queries, MapReduce, etc.

Ultimate goal: localize risk for fast iteration with shared data.

We can have our features and scale them too.

Thanks, Alex Lloyd (alloyd@google.com)

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