

CloudDrive: Smarter Block Level Cloud-Backed Storage

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Motivation

Cloud Storage at Block Level:

- Level below the disk in the storage hierarchy
- Higher latency and higher storage capacity
- Provides **reliability and mobility**
- Potential to further simplify file systems[1]

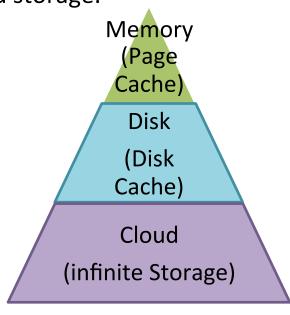
Why is Block Level interesting and hard?

- Backwards compatible with existing file system
- Lacks file system information and semantic inference at Block level is hard

Why is Strawman Block Level Approach bad?

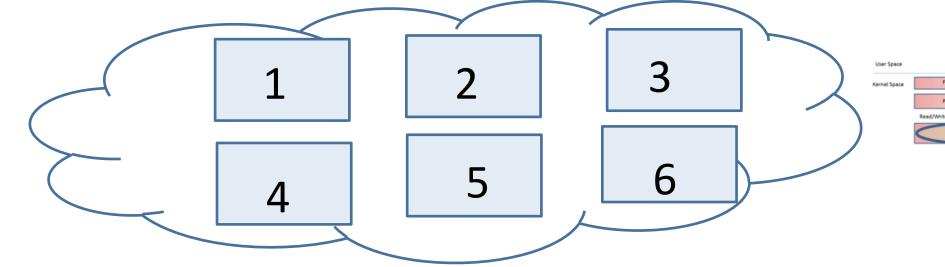
Existing file systems are Cloud unaware and makes assumptions about underlying storage as disk. These assumptions affect the performance and capacity of the system heavily in case of a disk cache, cloud backed storage.

Disk (Limited, Unreliable Storage)

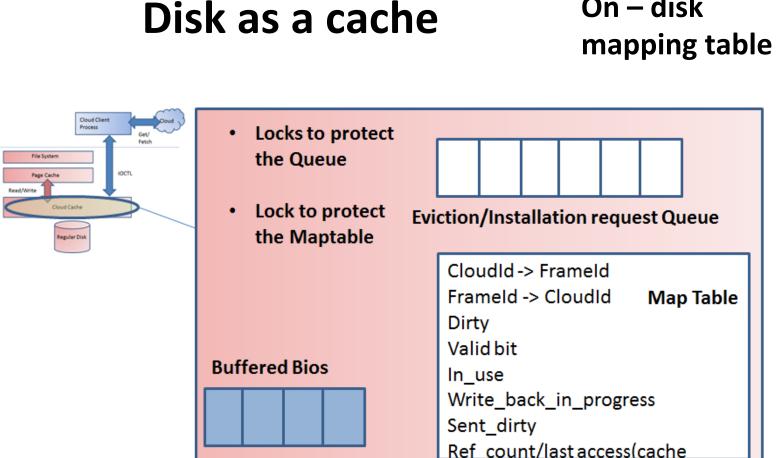


Basics of Block Level Cloud Storage 3 5 6 6

File System View of Storage



Storage in Cloud Bucket in 4MB Files

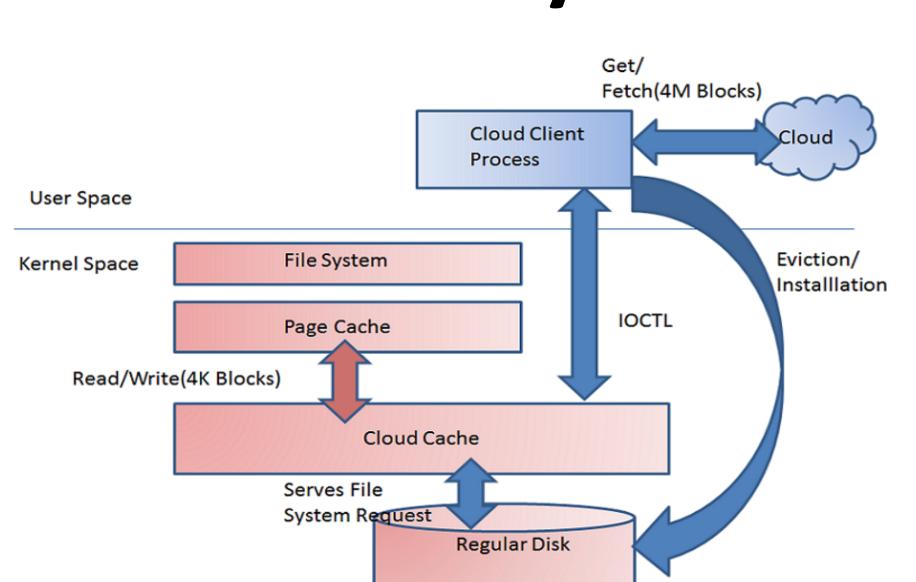


On – disk

in-memory state

Disk is used as a cache. Cloud Blocks are stored in Disk Frames. The Mapping information (BlockId -> FrameId) is stored in a map-table with other in-memory state. The Mapping Information is persisted in the disk cache to allow usage of cached data across system reboot.

System Architecture

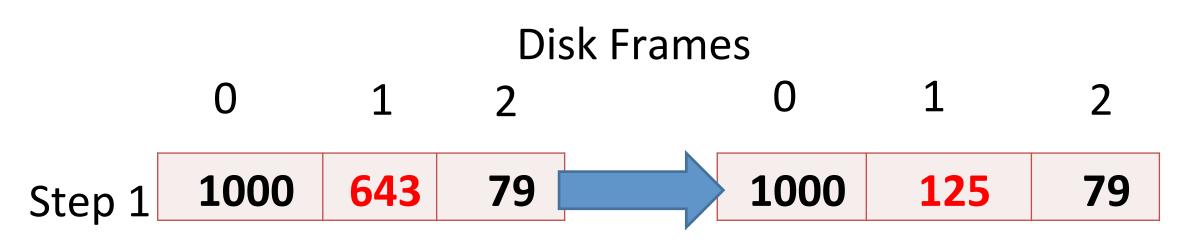


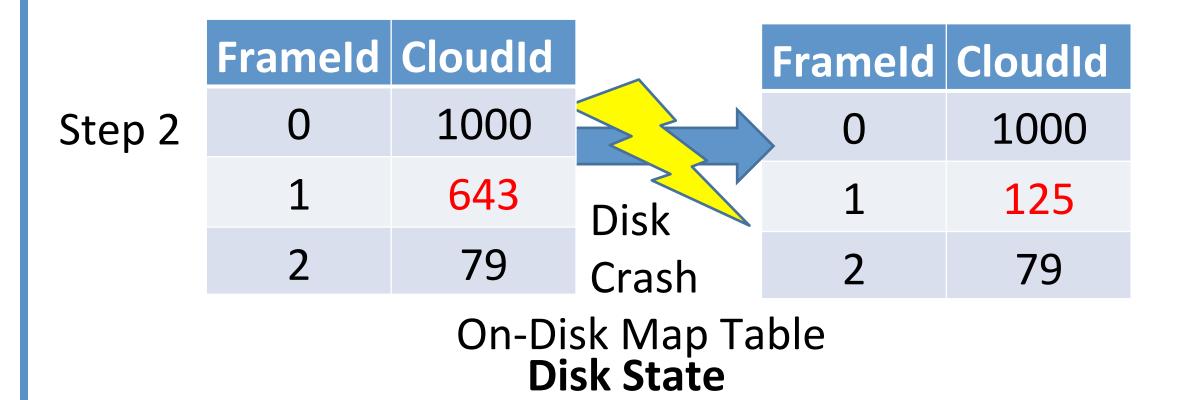
System Components

- **Device Driver(Cloud Cache)** responsible for serving read/write request from page cache.
- The Driver manages the Disk as a cache and requests Cloud Client Process for eviction/ installation requests.
- **Cloud Client Process** responsible for eviction/installation from Cloud to the disk and writeback of dirty data.

Making Block-level Storage Smarter

Disk Cache Consistency Across Crashes





Consistency:

- Transactional updates to disk frames and on-disk map-table are required.
- **Updates require extra disk** seek per first write to a disk frame
- **Have** huge cost penalty.
- Use journal commit block and super block update to checkpoint map-table entry improving performance cost.

Performance - Fast Writes

File System writes do not require Cloud Blocks to be installed on Disk for execution.

- An optimization to provide Disk Like Latencies for writes.
- Pose concurrency challenges with transactional update to disk frame and suggests check-pointing as a smart method to ensure disk cache consistency.

Capacity - Deletes

File Systems like ext3 assumes the storage device to be a disk.

- In ext3, data liveness is inferred by block bitmaps.
- Files are deleted and data blocks are released,
- Bitmaps are reset
- The data still sits on the Disk.
- Release the data blocks which are no more in use by the File System.
- **Snoop journal =>** infer liveness[2] at Block Level
- In Future, implement the trim command for explicitly deleting data

Evaluation

Microbenchmark

Reads

- Disk-like Performance for cached Data.
- Cloud-like Performance for uncached data. Writes
- Disk-like performance **always!!!**

Disk Cache Size: 16G **Cloud Storage Size: 128G**

Cache Consistency Performance:

Cold Cache **Hot Cache** Random Read 6.19ms 1713ms/10.03ms 2904ms/12.17ms Random Write 8.14ms 3.89MB/s Sequential Read 39.3MB/s

32.8MB/s

3.06MB/s

Fast Writes with Transactional Update

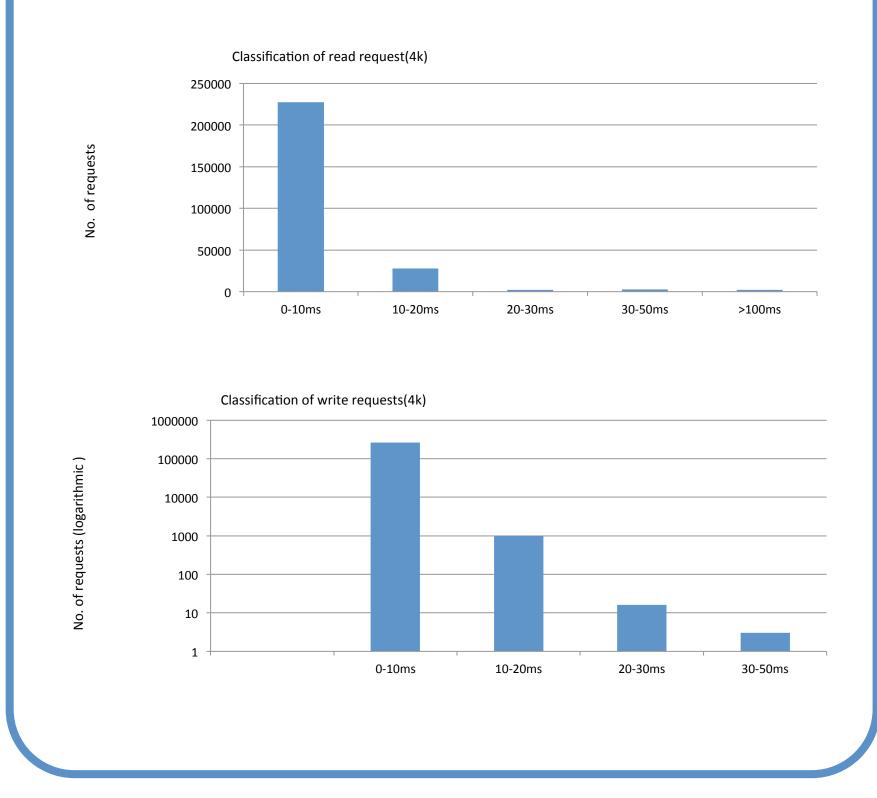
Random Write 6.69ms 31.89ms/22.75ms **Fast Writes with Journal Guided Checkpointing** Random Write 21.34ms/8.87ms 6.69ms

Raw Disk

Cloud in TOS'09.

Sequential Write

8.36ms Random Read 6.00ms 7.54ms 9.28ms Random Write 40MB/s Sequential Read 40MB/s Sequential Write 32.3MB/s 36.7MB/s



References and Related Work

[1] V. Chidambaram, T. Sharma, Andrea C. Arpaci-Dusseau and Remzi H. Arpaci-Dusseau: Consistency With Ordering. In FAST '12. [2] M. Sivathanu, L. Bairavasundaram, Andrea C. Arpaci-Dusseau and Remzi H. Arpaci-Dusseau: Life or Death at Block-Level In OSDI' 04. [3] T. Denehy, Andrea C. Arpaci-Dusseau, Remzi H. Arpaci-Dusseau: Journalguided Resynchronization for Software RAID in FAST'05. [4] M. Vrable, S. Savage, and G. M. Voelker: Cumulus: File System Backup to the